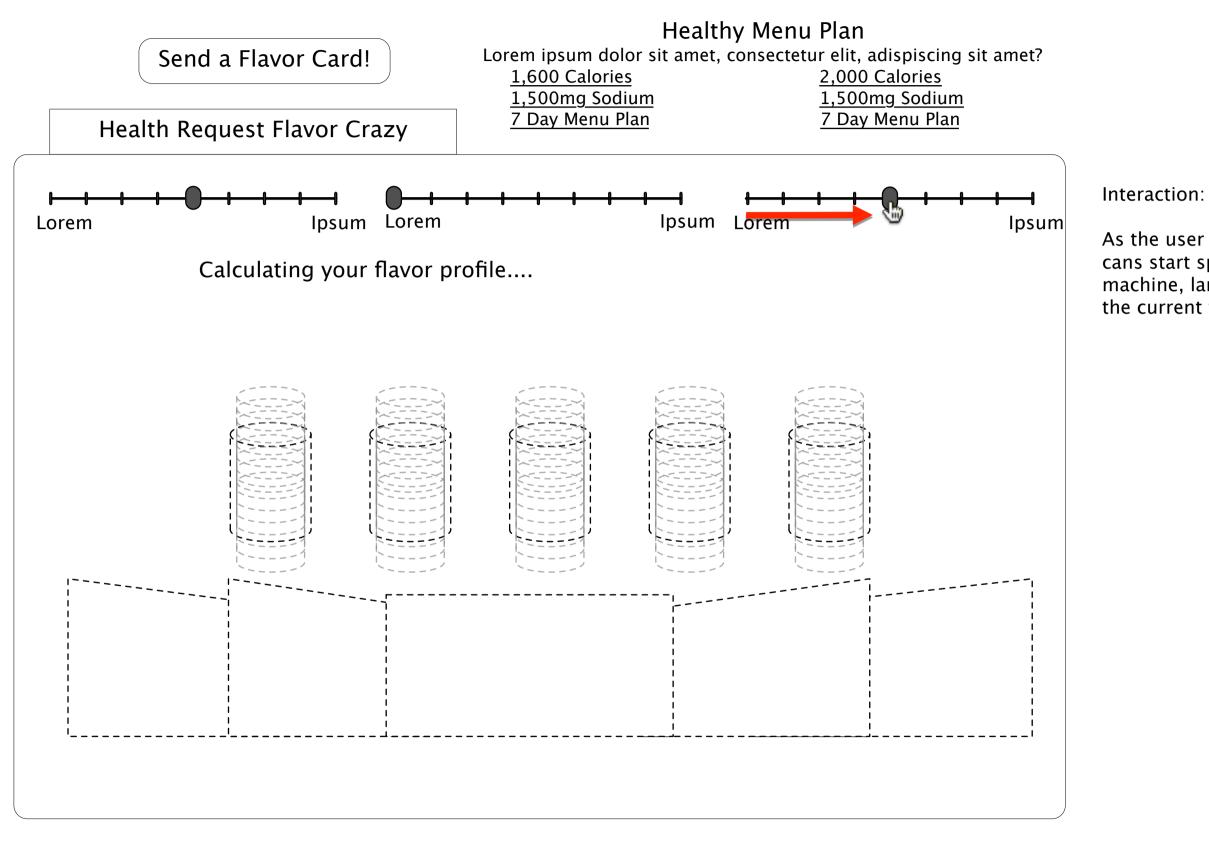


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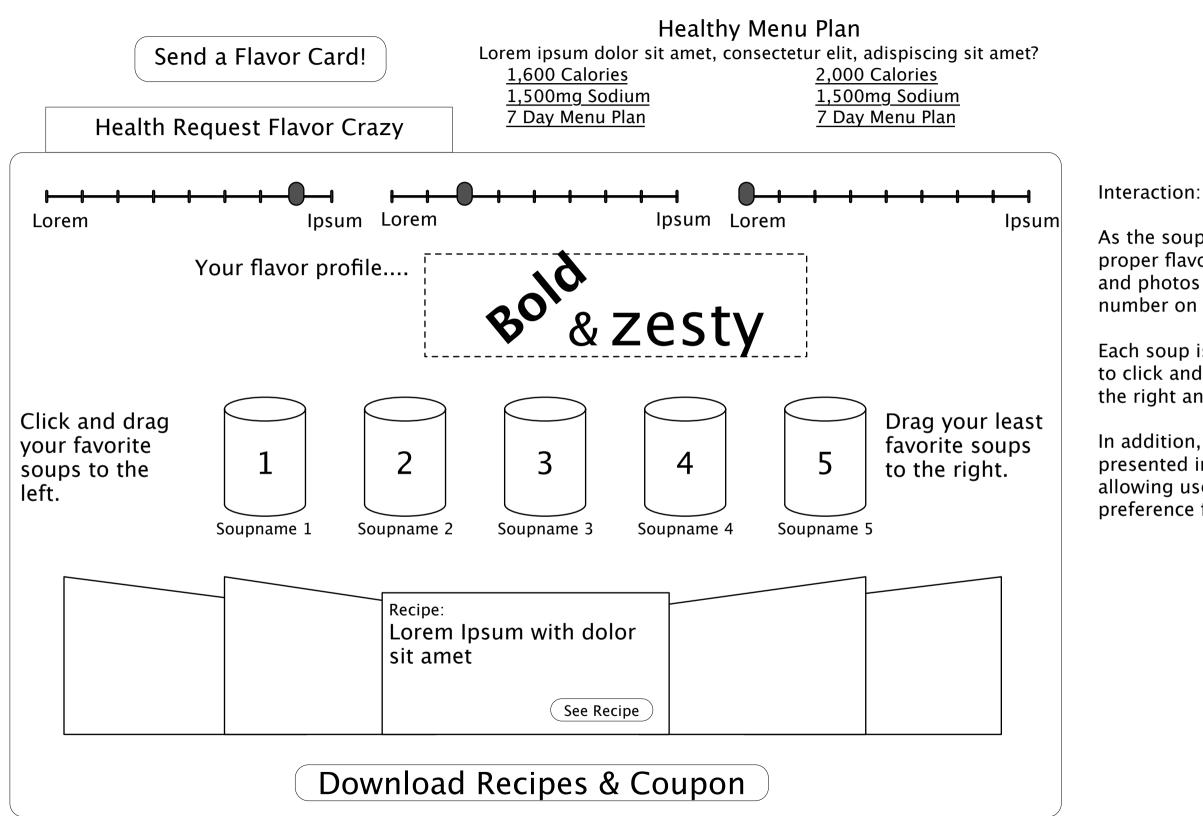


Interaction: On load the user is invited to adjust three sliders to adjust preference toward/away from flavor.





As the user moves a slider the soup cans start spinning like a slot machine, landing on soups that match the current flavor profile.

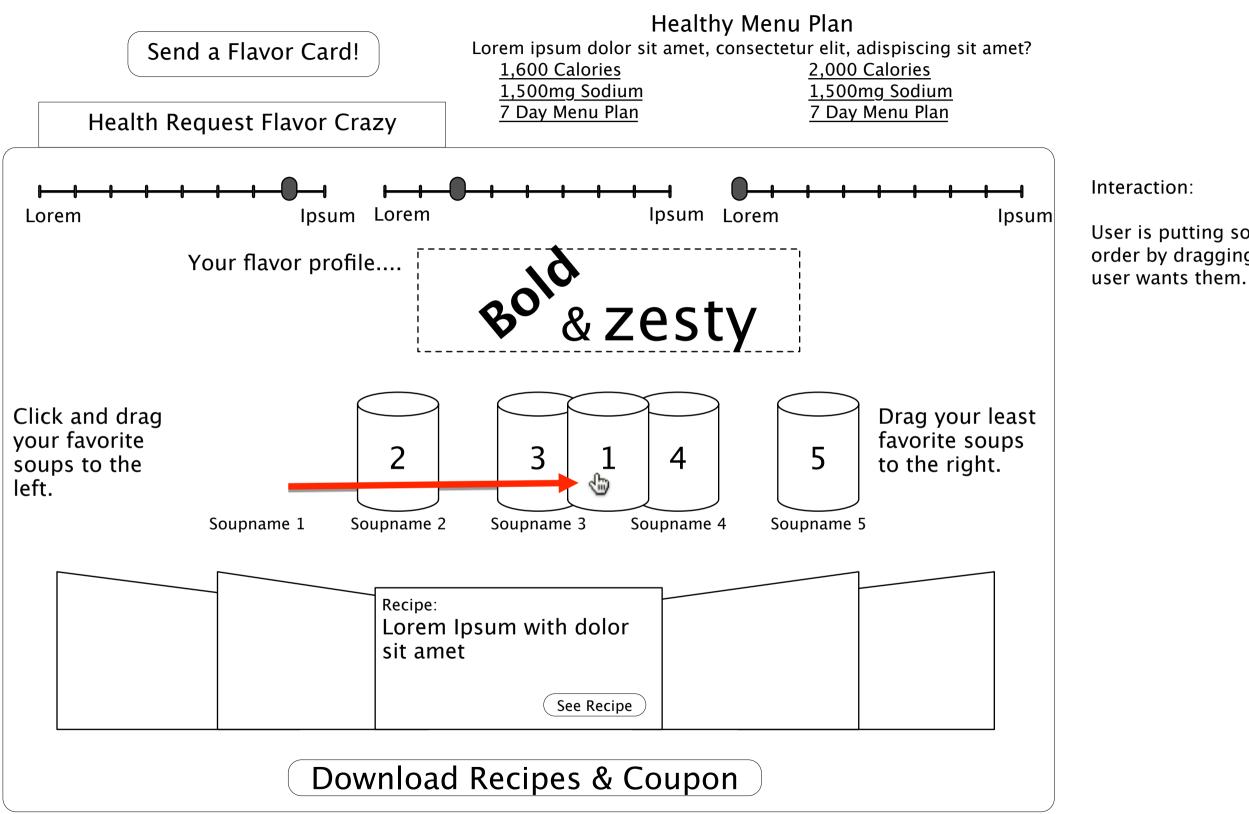




As the soup cans resolve to their proper flavors, the names of the soup and photos are shown with an ordinal number on them, running from 1 to 5.

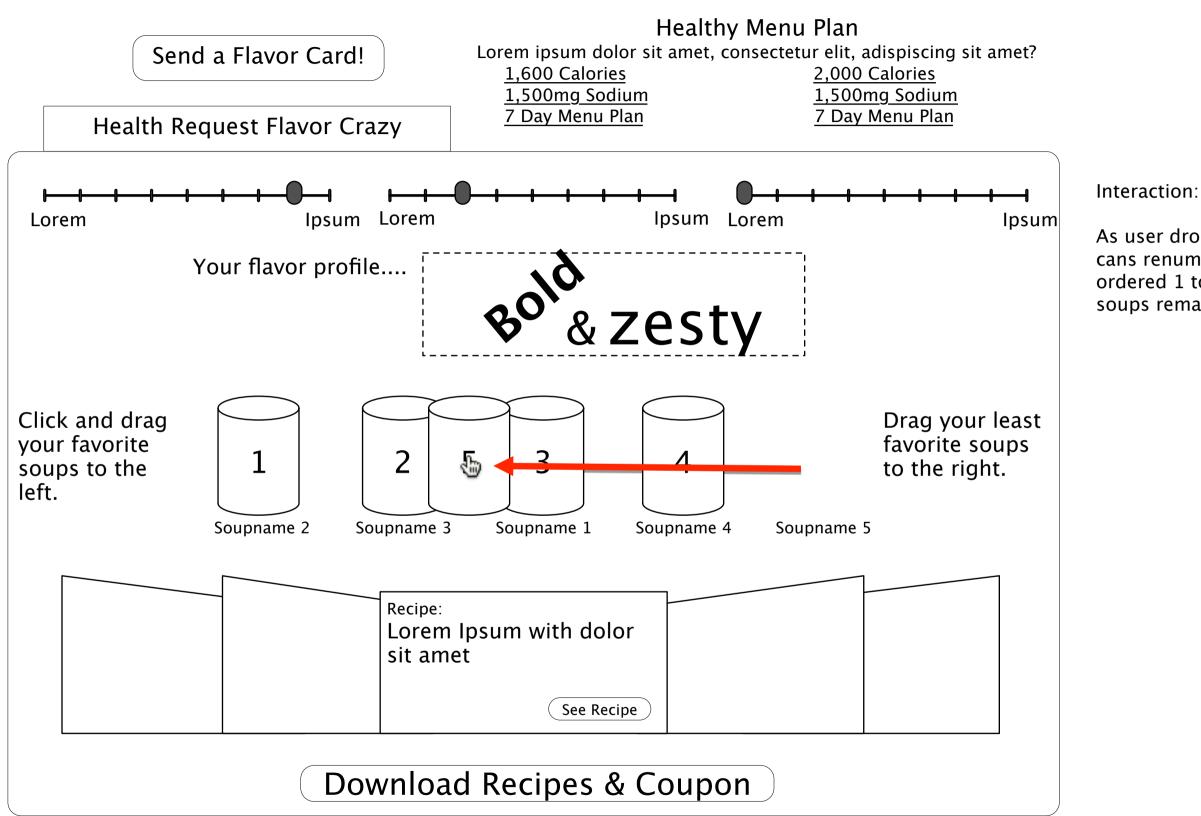
Each soup is named and instructions to click and drag soups are shown on the right and left of the soup cans.

In addition, the recipe ideas are presented in a 'cover flow' interface, allowing user to order the soups in preference from left to right.



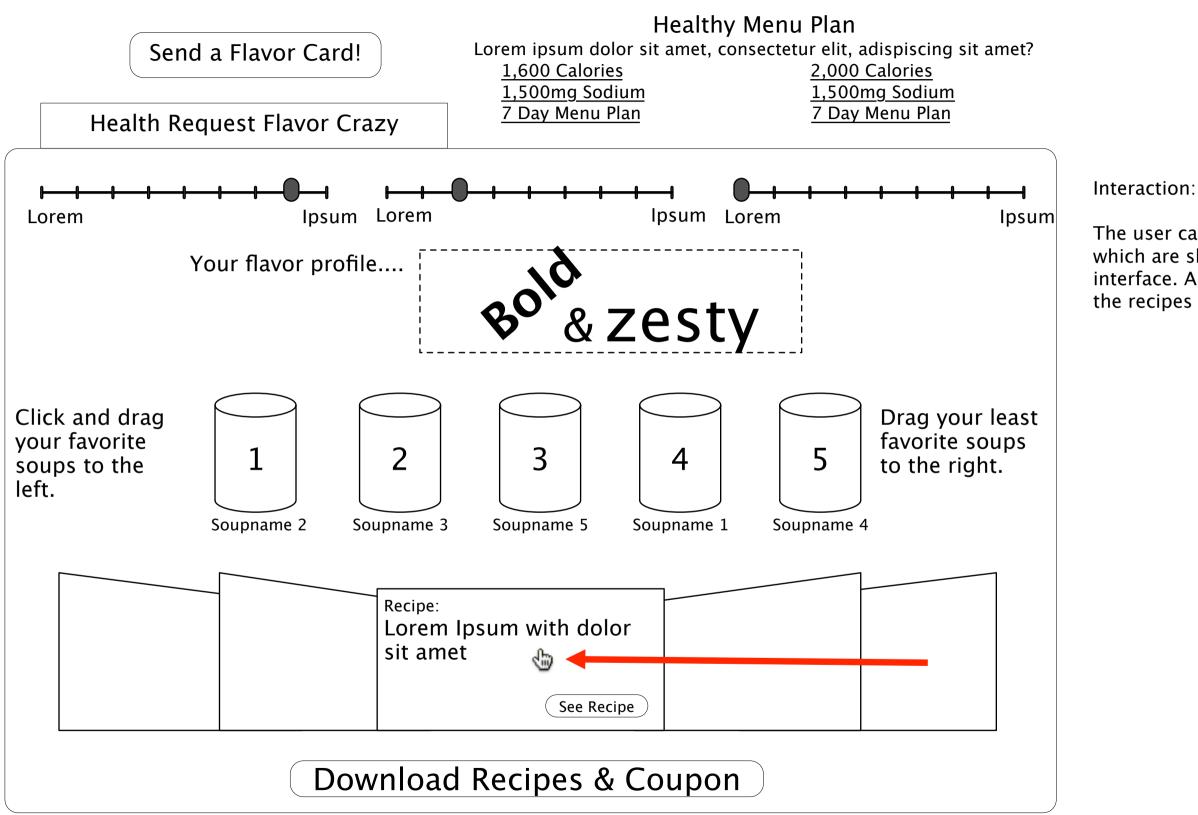


User is putting soups in preference order by dragging cans to where the





As user drops the can into the slot, cans renumber to they are always ordered 1 to 5 but the names of the soups remain with the cans.

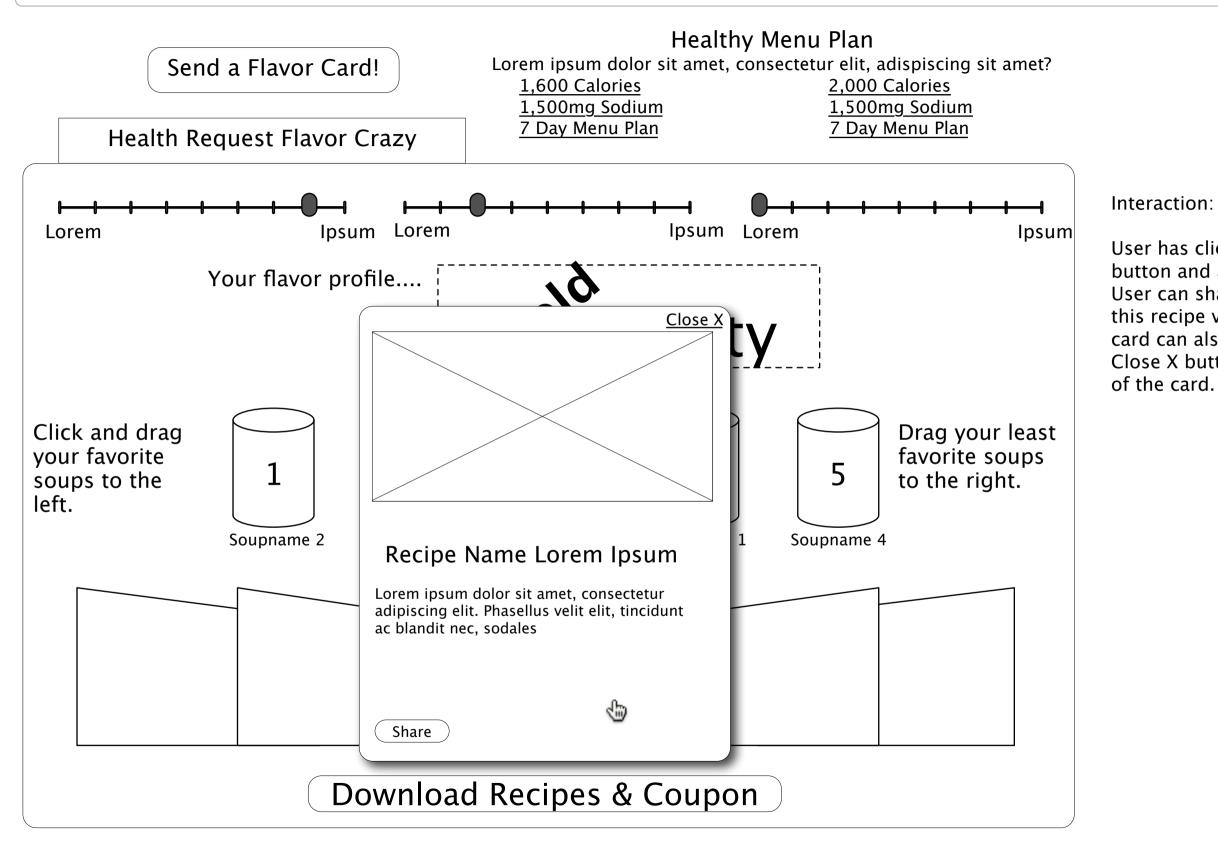


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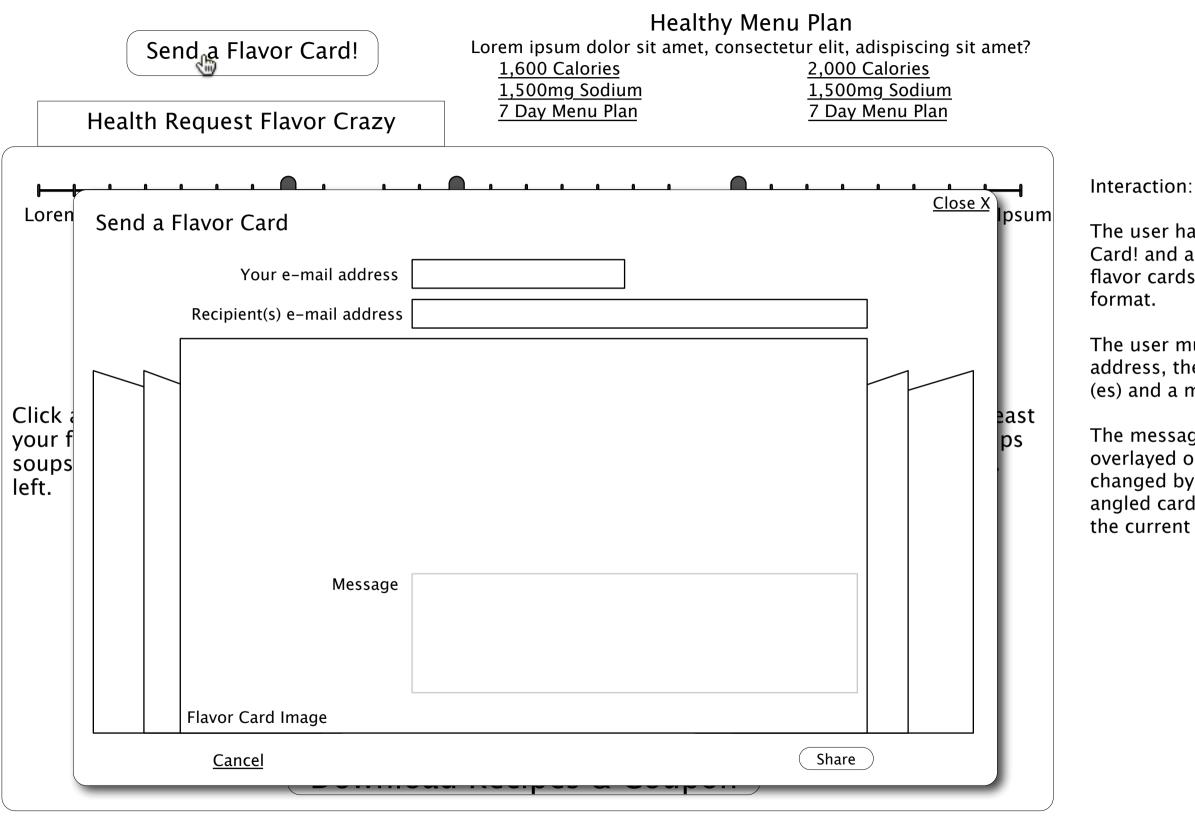


The user can 'flick or click' recipes which are shown in 'cover flow' interface. As the recipes are dragged, the recipes go from left to right.





User has clicked on the menu detail button and a menu card is shown. User can share (email, facebook, etc.) this recipe via the Share button. The card can also be dismissed via the Close X button or by clicking outside





The user has clicked on Send a Flavor Card! and a popup with all possible flavor cards is presented in cover-flow

The user must fill in senders e-mail address, the recipient's email address (es) and a message.

The message is independent of and overlayed on the image, which can be changed by clicking on the preview/ angled cards to the left and right of the current selection.