



GIVING BUSINESS DIRECTION

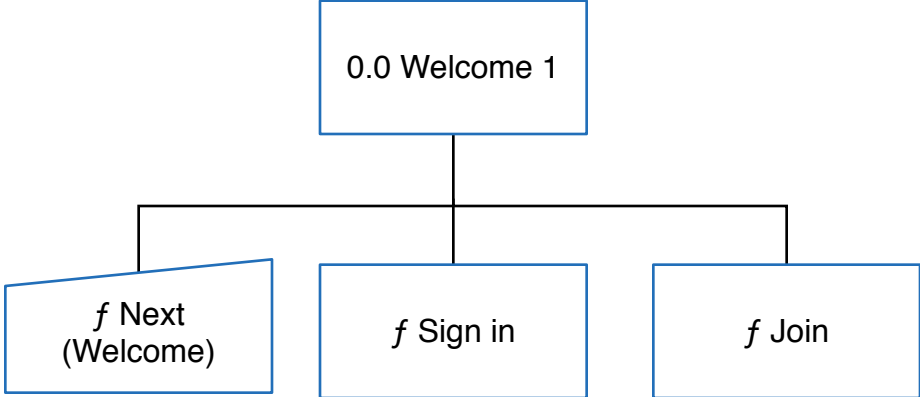
Recovery King, User Flows and Wireframes

Fri Jun 26 2015

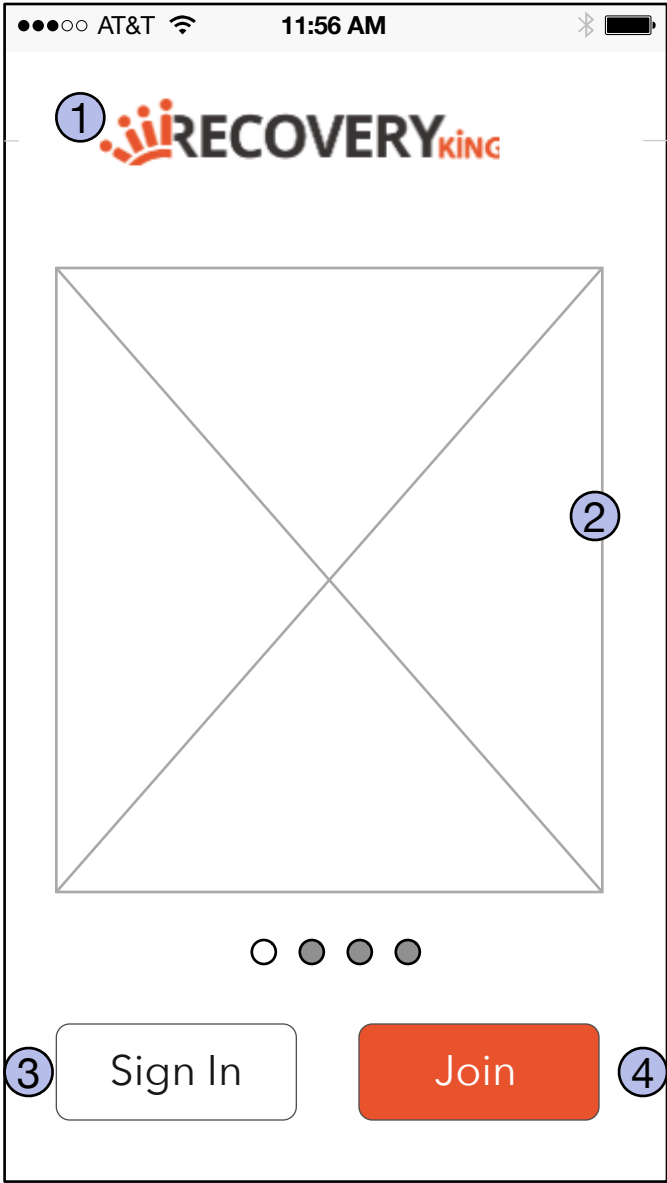
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Flow, 0.0 Welcome/Login



0.0 Welcome



1242 x 2208

Page Context / How I Got Here / Page Notes

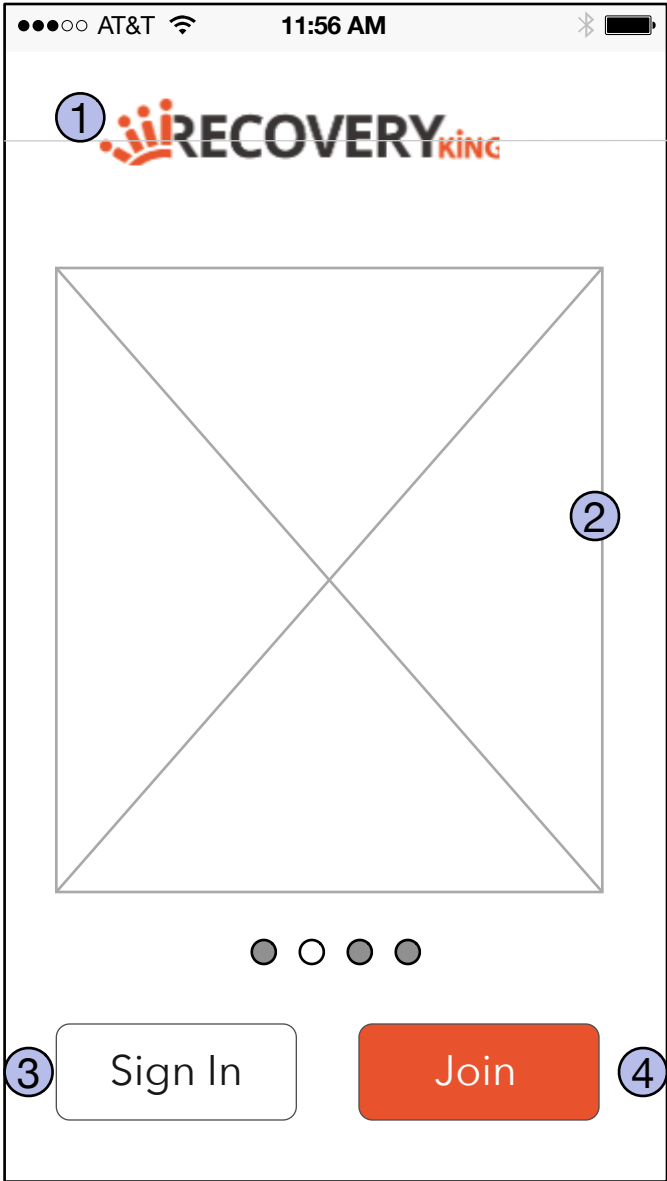
0.0 Welcome

Page Context / How I Got Here / Page Notes

User has installed app and not yet signed in.

	Description	Interaction
1	Logo	No Interaction until sign in.
2	Image	On swipe or press, next image is shown.
3	Sign In	On press, user proceeds to 0.1 Sign In
4	Join	On press, user proceeds to 0.2 Enter Mail

0.1 Welcome 2



1242 x 2208

Page Context / How I Got Here / Page Notes

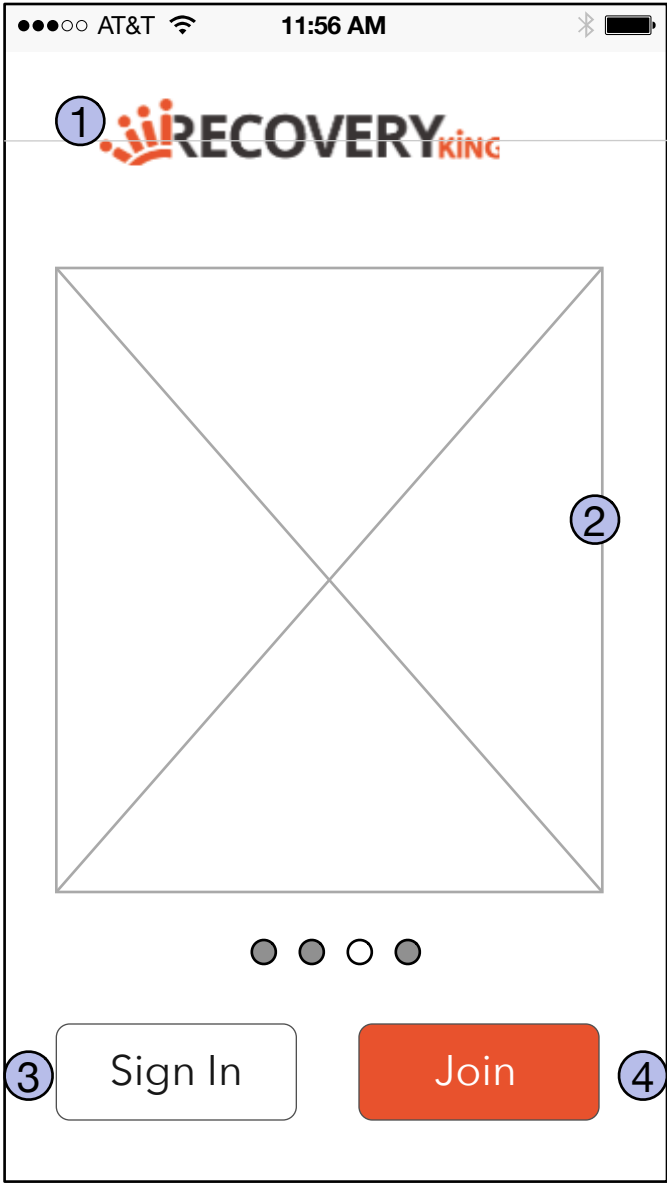
0.1 Welcome 2

Page Context / How I Got Here / Page Notes

User has installed app and not yet signed in. The user is swiping through welcome screens.

	Description	Interaction
1	Logo	No Interaction until sign in.
2	Image	On swipe or press, next image is shown.
3	Sign In	On press, user proceeds to 0.1 Sign In
4	Join	On press, user proceeds to 0.2 Enter Mail

0.2 Welcome 3



1242 x 2208

Page Context / How I Got Here / Page Notes

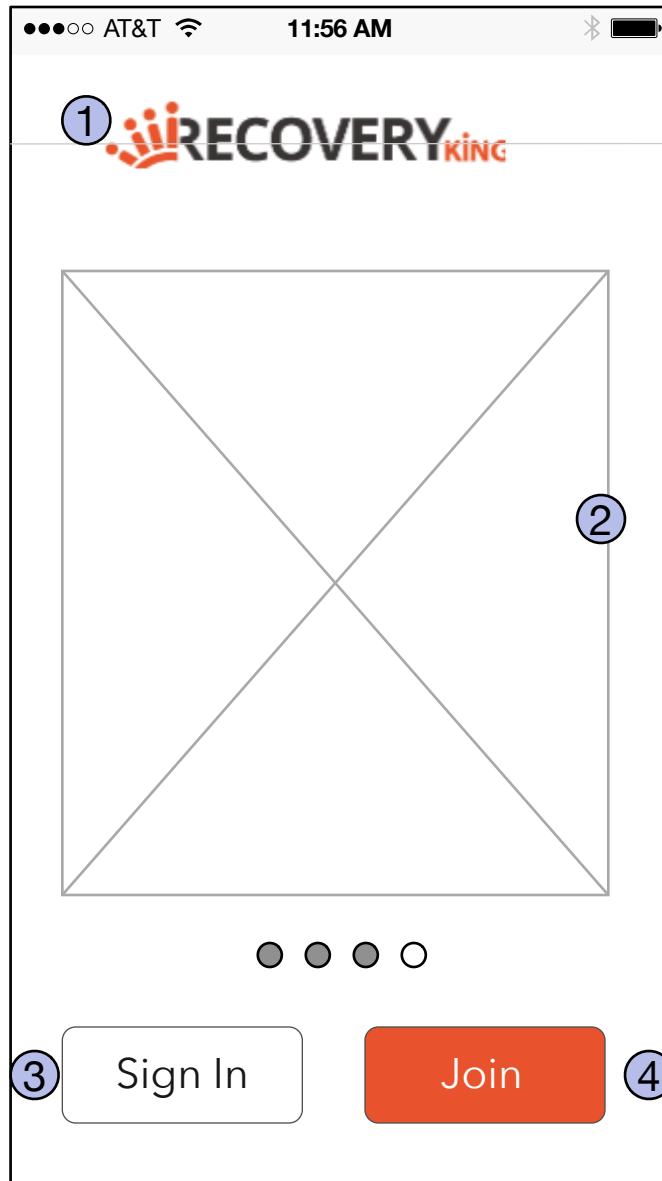
0.2 Welcome 3

Page Context / How I Got Here / Page Notes

User has installed app and not yet signed in. The user is swiping through welcome screens.

	Description	Interaction
1	Logo	No Interaction until sign in.
2	Image	On swipe or press, next image is shown.
3	Sign In	On press, user proceeds to 0.1 Sign In
4	Join	On press, user proceeds to 0.2 Enter Mail

0.3 Welcome 4



1242 × 2208

Page Context / How I Got Here / Page Notes

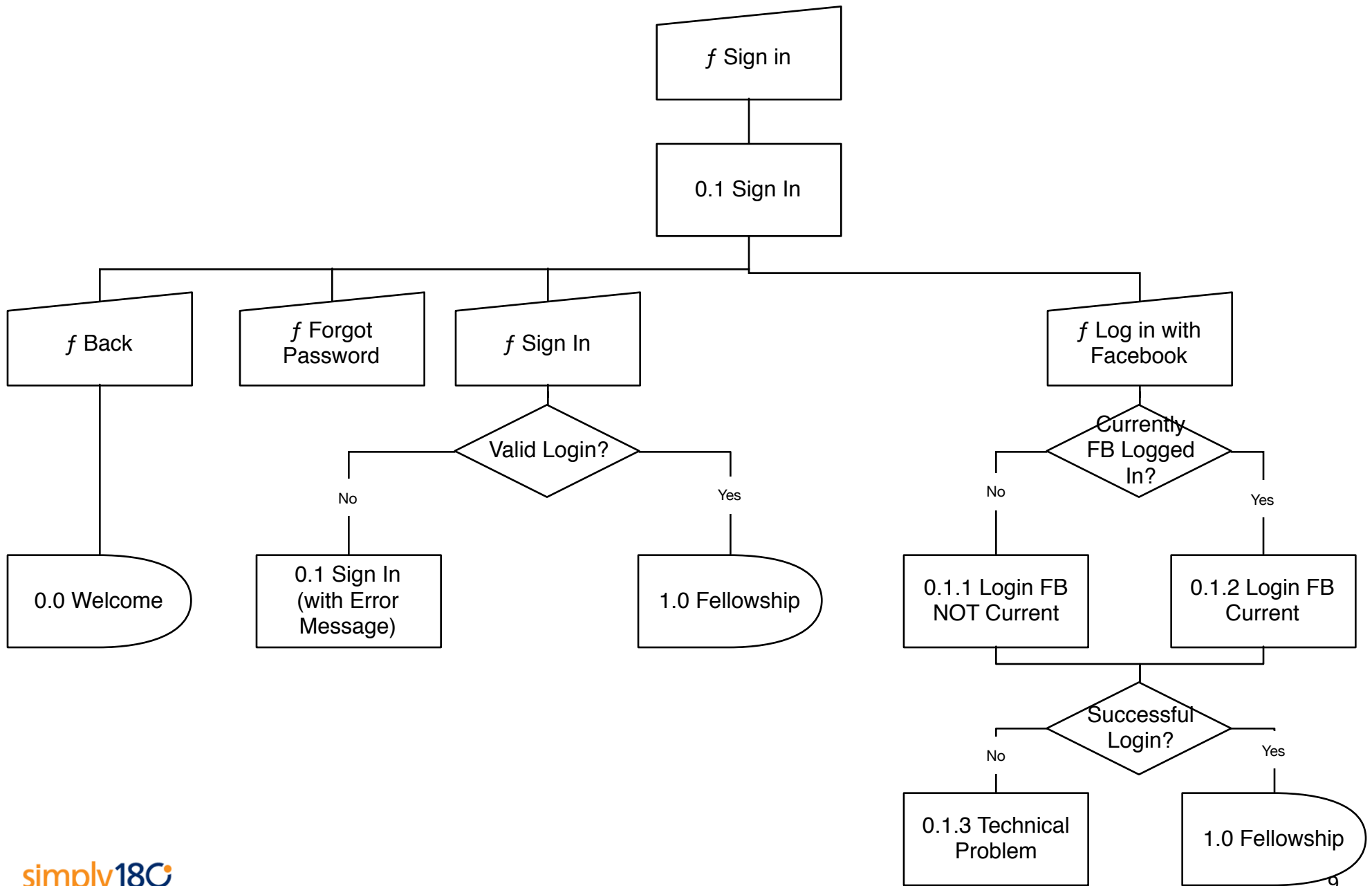
0.3 Welcome 4

Page Context / How I Got Here / Page Notes

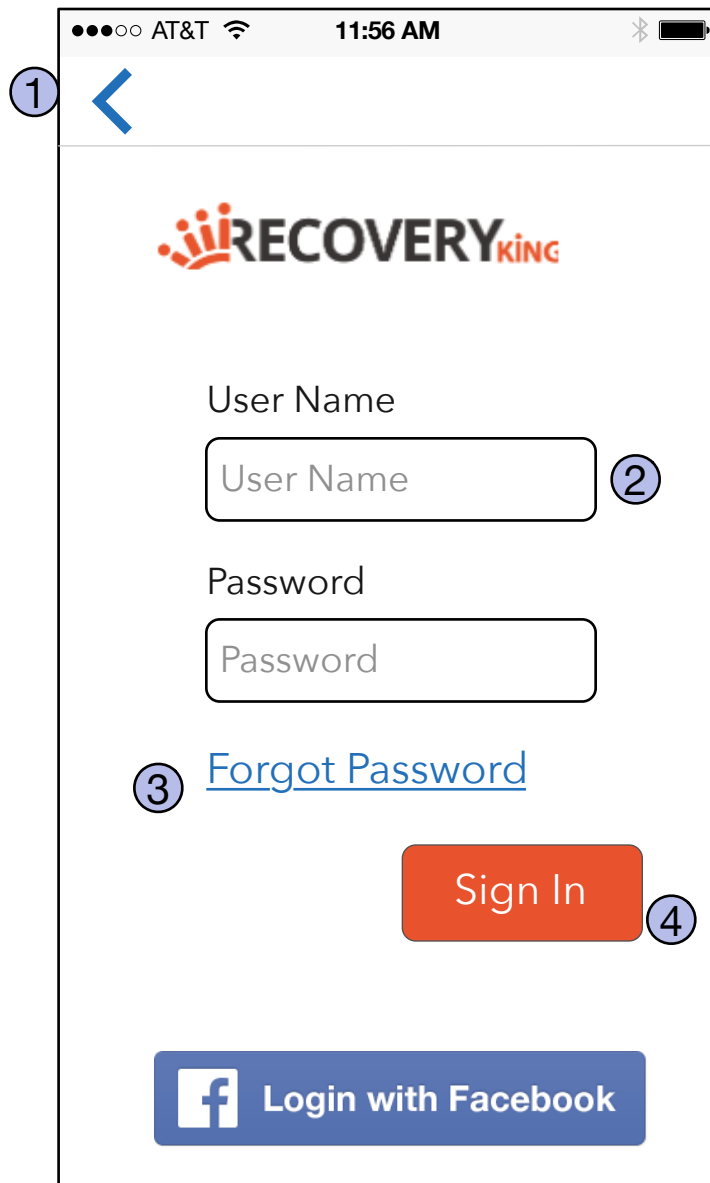
User has installed app and not yet signed in. The user is swiping through welcome screens.

	Description	Interaction
1	Logo	No Interaction until sign in.
2	Image	On swipe or press, next image is shown. From fourth image, user goes to first image and vice versa.
3	Sign In	On press, user proceeds to 0.1 Sign In
4	Join	On press, user proceeds to 0.2 Enter Mail

Flow, 0.1 Sign In



0.1 Sign In



1242 x 2208

Page Context / How I Got Here / Page Notes

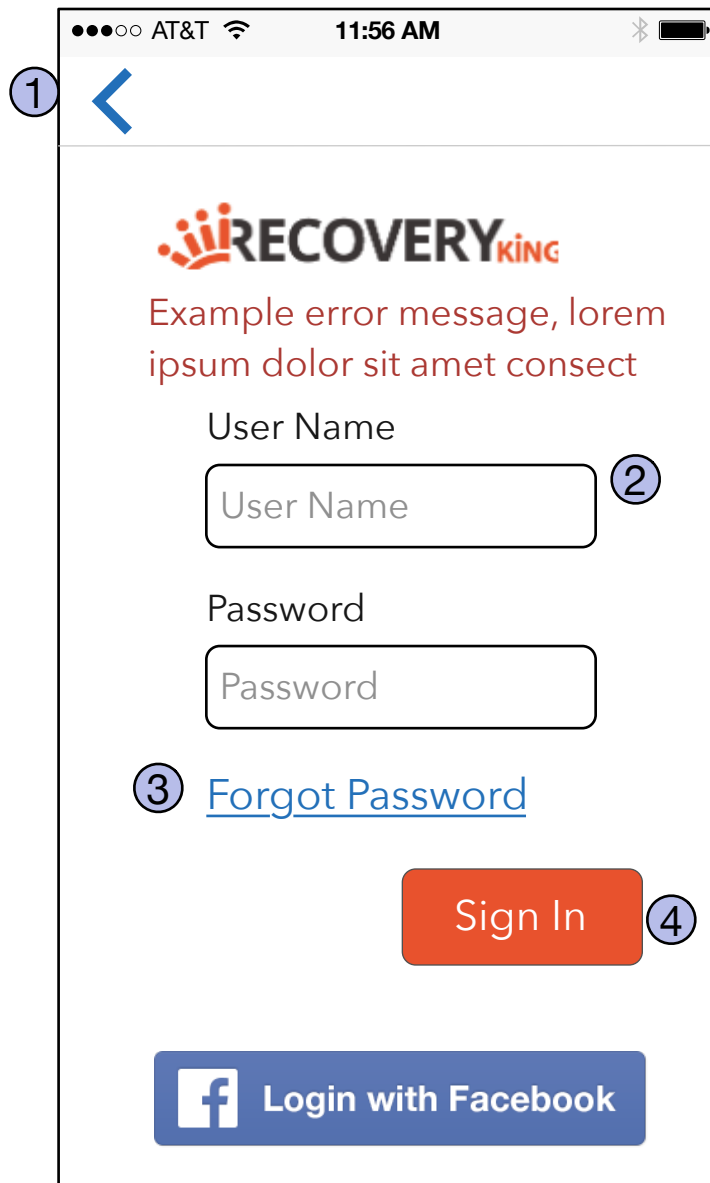
0.1 Sign In

Page Context / How I Got Here / Page Notes

The user has clicked on Sign In in Welcome OR they have launched the app but a cookie says they have been signed in before.

	Description	Interaction
1	Back	On press, user proceeds to 0.0 Welcome
2	Data Entry	On first key entry, prompting text is removed and key entry is entered.
3	Forgot Password	On press, user proceeds to 0.1.3 Forgot Password
4	Sign In	On press, data entered is validated. On successful login, user proceeds to 1.0 Fellowship. On unsuccessful login, user proceeds to 0.1 Sign In with error message.
5	Login with Facebook	On press, if user is currently signed in to Facebook, they proceed to 0.1.2 Login FB Current. If not signed in, user proceeds to 0.1.1 Login FB not Current.

0.1 Sign In Error



1242 x 2208

Page Context / How I Got Here / Page Notes

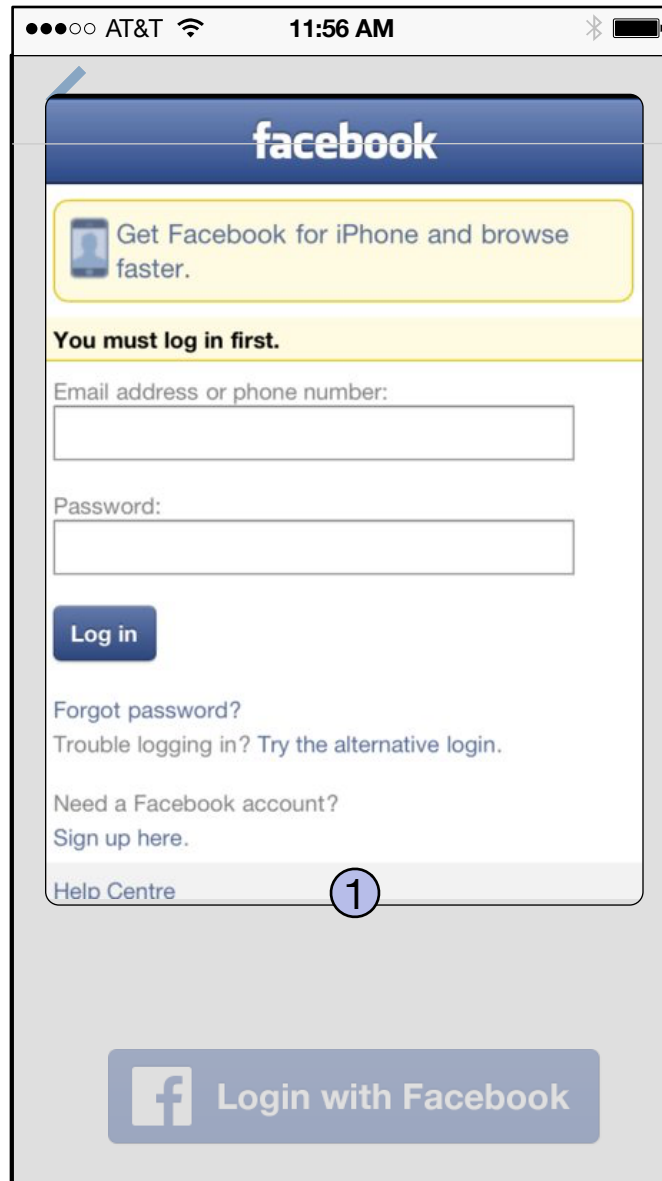
0.1 Sign In Error

Page Context / How I Got Here / Page Notes

The user has failed to sign in.

	Description	Interaction
1	Back	On press, user proceeds to 0.0 Welcome
2	Data Entry	On first key entry, prompting text is removed and key entry is entered.
3	Forgot Password	On press, user proceeds to 0.1.3 Forgot Password
4	Sign In	On press, data entered is validated. On successful login, user proceeds to 1.0 Fellowship. On unsuccessful login, user proceeds to 0.1 Sign In with error message.

0.1.1 Login FB not Current



1242 × 2208

Page Context / How I Got Here / Page Notes

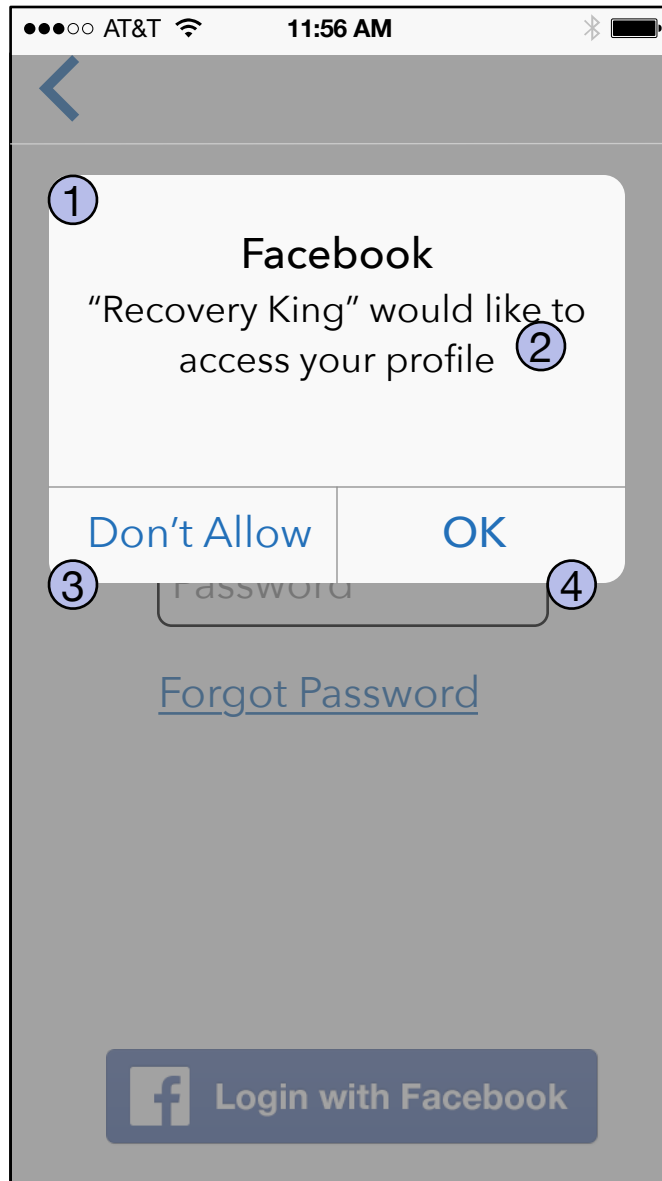
0.1.1 Login FB not Current

Page Context / How I Got Here / Page Notes

The user is attempting to sign in via Facebook but is not currently signed in to Facebook.

	Description	Interaction
1	FB Widget	This widget is supplied by Facebook. All interaction is from Facebook.

0.1.2 Login FB Current



1242 × 2208

Page Context / How I Got Here / Page Notes

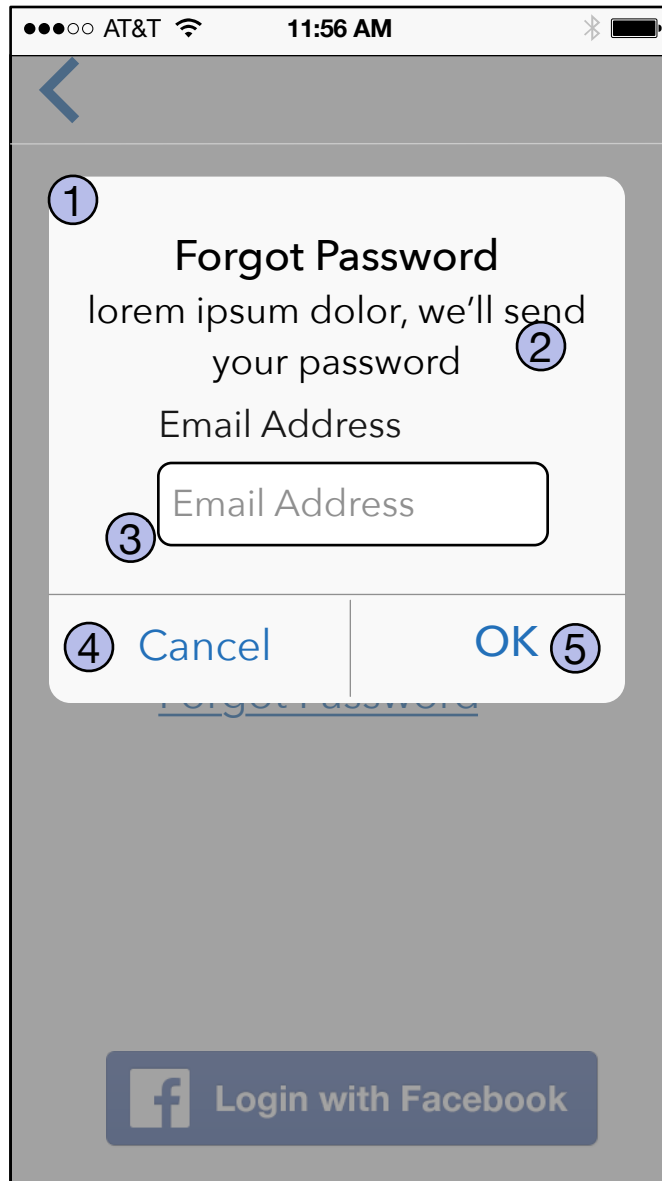
0.1.2 Login FB Current

Page Context / How I Got Here / Page Notes

The user is attempting to sign in via Facebook and is currently signed in to Facebook.

	Description	Interaction
1	Overlay	This overlay asks the user to allow RK to access information.
2	Message	No interaction. This message must list all access privileges that the app is requesting.
3	Don't Allow	On press, user returns to 0.1 Sign In.
4	OK	On press, user Sign In is processed. If successful, user proceeds to 1.0 Fellowship.

0.1.3 Forgot Password



1242 × 2208

Page Context / How I Got Here / Page Notes

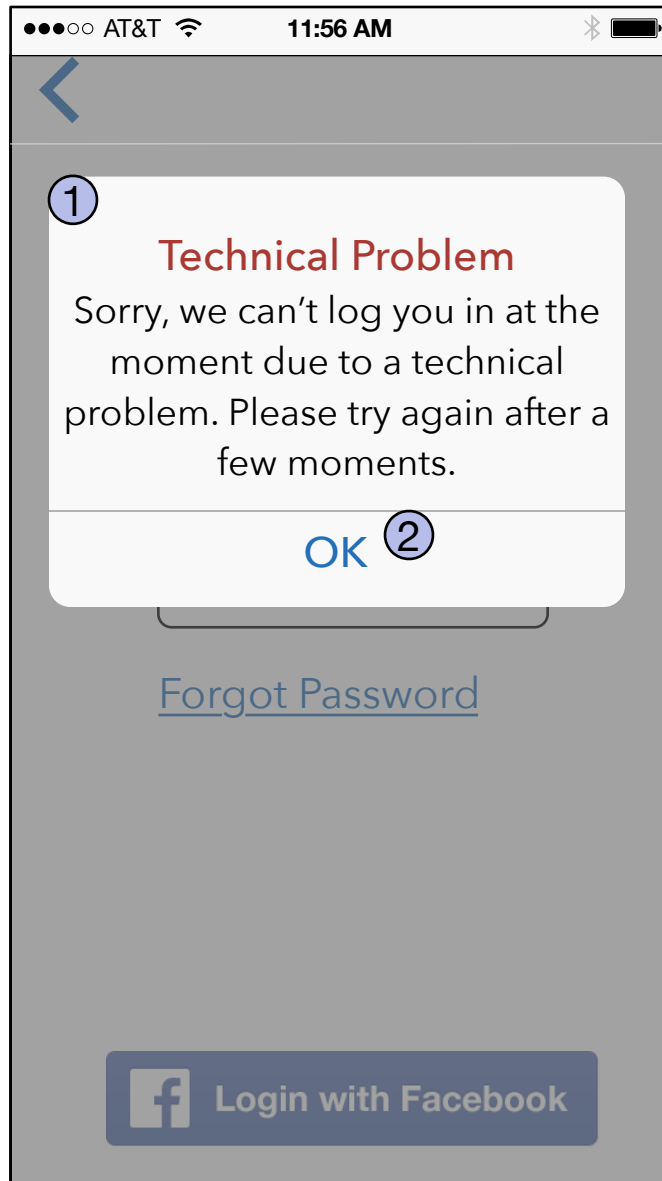
0.1.3 Forgot Password

Page Context / How I Got Here / Page Notes

The user has clicked on "Forgot Password" link in Sign In

	Description	Interaction
1	Overlay	This overlay offers the user the opportunity to get their password mailed to them.
2	Message	Message indicates that password will be emailed.
3	Email Address	Max character count = 70. Email must include @ and a top level domain (.com, .net, .es etc.)
4	Cancel	On press, user proceeds to 0.1 Sign In
5	OK	On press, email is sent and user proceeds to 0.1 Sign In

0.1.4 Technical Problem



1242 × 2208

Page Context / How I Got Here / Page Notes

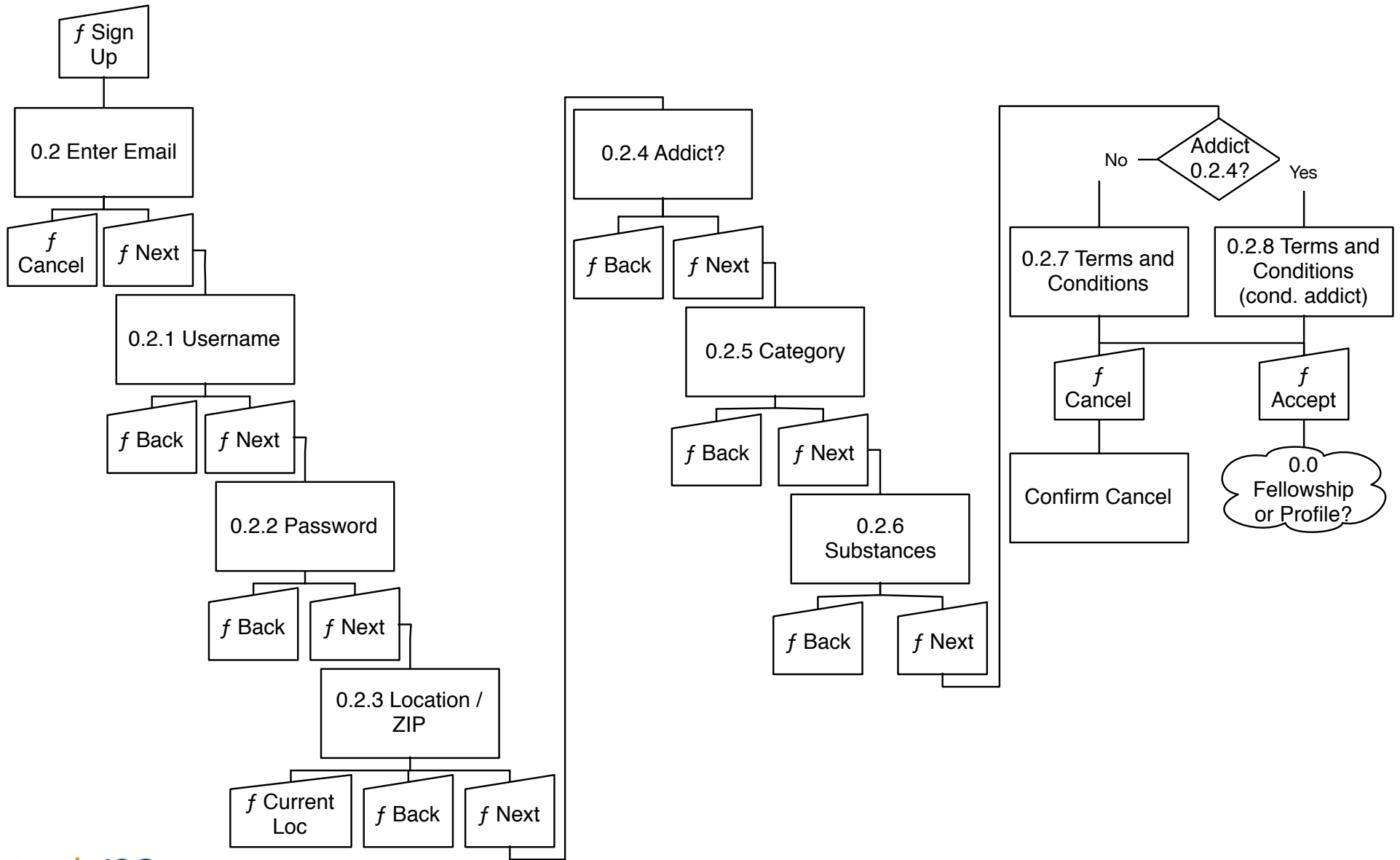
0.1.4 Technical Problem

Page Context / How I Got Here / Page Notes

This is a generic error message for any unspecified login error. THIS OVERLAY SHOULD BE USED AS A TEMPLATE FOR ANY UNSPECIFIED ERROR.

	Description	Interaction
1	Overlay	Overlay should be maintained until user presses OK.
2	OK	On press, overlay is removed and user returns to preceding screen.

Flow 0.2 Join



0.2 Enter Mail

JC - A confirmation email should be generated by this page. Conditional access can be granted, but if the account isn't verified in x days it should be deleted to avoid 'nuisance' accounts.

1242 x 2208

Page Context / How I Got Here / Page Notes

0.2 Enter Mail

Page Context / How I Got Here / Page Notes

This is the first step in registering for RK.

	Description	Interaction
1	Back	On press, user returns to 0.0 Welcome.
2	Email Address	Max character count = 70. Email must include @ and a top level domain (.com, .net, .es etc.)
3	Confirm Email Address	Max character count = 70. Email must include @ and a top level domain (.com, .net, .es etc.). This Email must match the address above. If not, this interface is repeated with an error message.
4	Next	On press, user proceeds to 0.2.1 Username
5	Progress Marker	On continuation through this set of screens, the user's progress is marked by a white dot that proceeds with him/her.

0.2.1 Username

●●●● AT&T 11:56 AM

1

RECOVERYKING

User Name

User Name

2

Please enter a user name
Privacy, anonymity, Lorem ipsum dolor sit amet, consectetur adipiscing elit. Phasellus aliquet ex eget sem rutrum euismod. Quisque eu.

3 Next

● ○ ● ● ● ● ● ● ●

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Page Context / How I Got Here / Page Notes

0.2.1 Username

Page Context / How I Got Here / Page Notes

The user is creating a user name for use within RK

	Description	Interaction
1	Back	On press, user returns to 0.2 Email Address
2	User Name	Min character count = 2 Max character count = 20. Characters that may disrupt database must be excluded. NOTE: This user name must be unique. On press of Next, username must be matched against current usernames. If matched, an error message is shown.
3	Next	On press, user proceeds to 0.2.2 Location

0.2.2 Password

●●●○ AT&T 11:56 AM

1

Password

2

Confirm Password

3

6 characters, capital letter, number Lorem ipsum dolor sit amet, consectetur adipiscing elit. Phasellus aliquet ex eget sem rutrum euismod. Quisque eu.

4

● ● ○ ● ● ● ● ●

1242 × 2208

Page Context / How I Got Here / Page Notes

0.2.2 Password

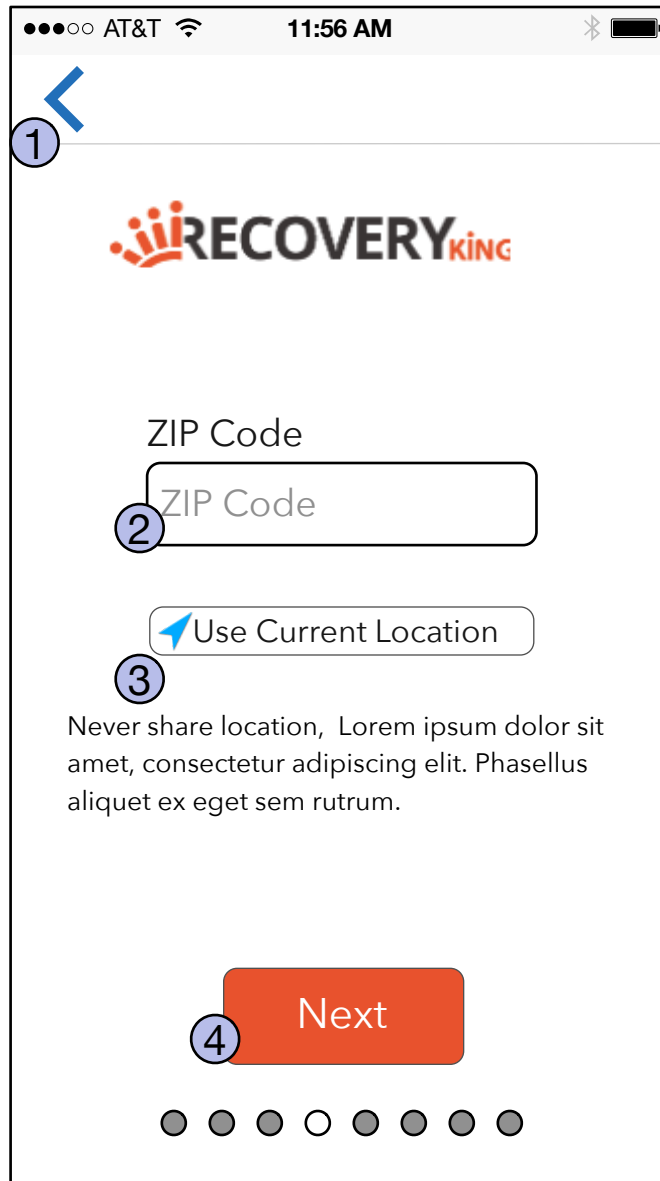
Page Context / How I Got Here / Page Notes

The user is creating a password for use within RK

	Description	Interaction
1	Back	On press, user returns to 0.2.1 Username
2	Password	Min character count = 6 Max character count = 20. Characters that may disrupt database must be excluded.
3	Confirm Password	This password must match the password above. If not, an error message is shown.
4	Next	On press, user proceeds to 0.2.3 Location.

0.2.3 Location

JC - this is a good break point to save new accounts in case of broken session. That means this "Back" button opens up an edit session for the database, not a new record. A returning user can sign in with saved user name and password, but on sign in, they return to this step in the registration process.



1242 × 2208

Page Context / How I Got Here / Page Notes

0.2.3 Location

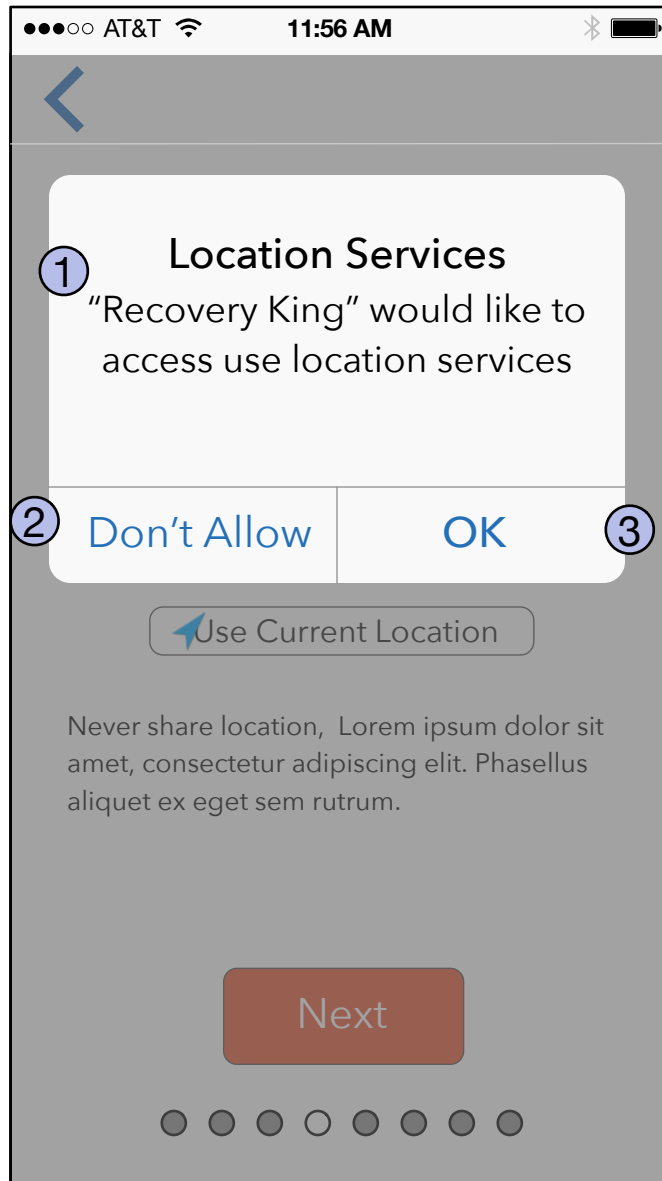
Page Context / How I Got Here / Page Notes

The user is setting a location in their app.

NOTE: at this point if user has saved a username and password, his/her account is saved and the user can sign in if their current session is interrupted.

	Description	Interaction
1	Back	On press, user returns to 0.2.2 Password
2	ZIP Code	ONLY character count = 5. Only numbers are allowed. ZIP code must be valid within the United States.
3	User Current Location	On press, user goes to 0.2.3.1 Confirm Location Services.
4	Next	On press, user proceeds to 0.2.4 Addict or Friend/Family?

0.2.3.1 Confirm Location Services



1242 × 2208

Page Context / How I Got Here / Page Notes

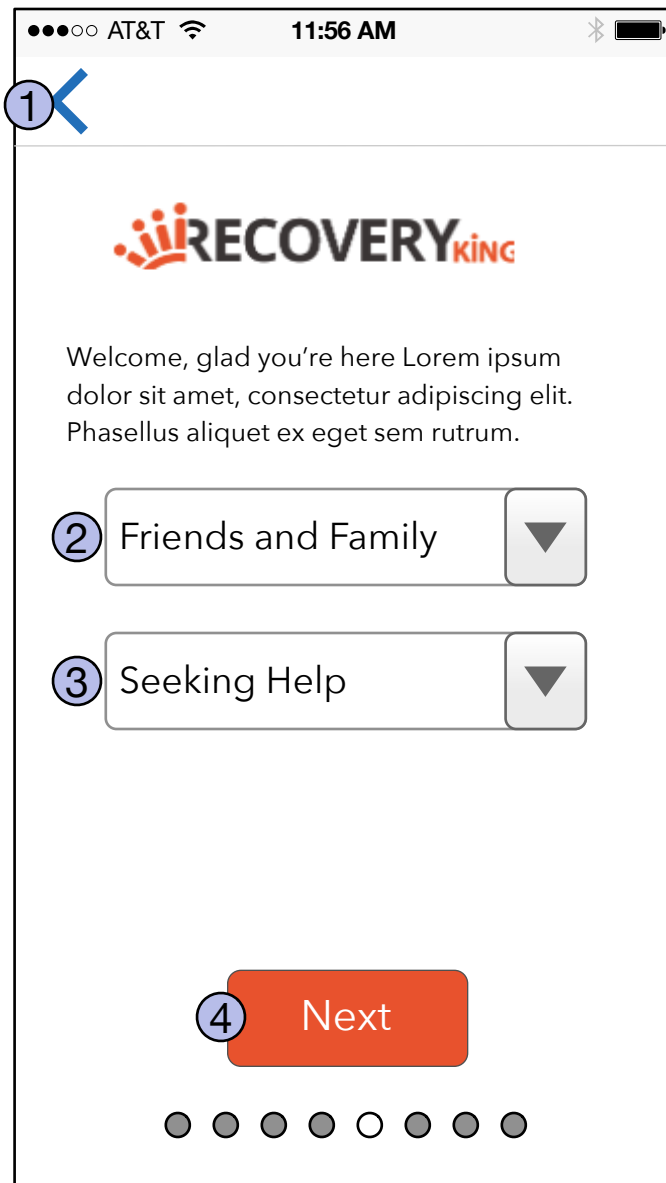
0.2.3.1 Confirm Location Services

Page Context / How I Got Here / Page Notes

This is a system overlay that is called to allow location services. If allowed, the user's location is found, and entered into the zip field.

	Description	Interaction
1	Message	Message should come from OS.
2	Don't Allow	On press, user returns to 0.2.3 Location.
3	OK	On press, user's location is entered in the current location database.

0.2.4 Addict or Friend/Family?



1242 × 2208

Page Context / How I Got Here / Page Notes

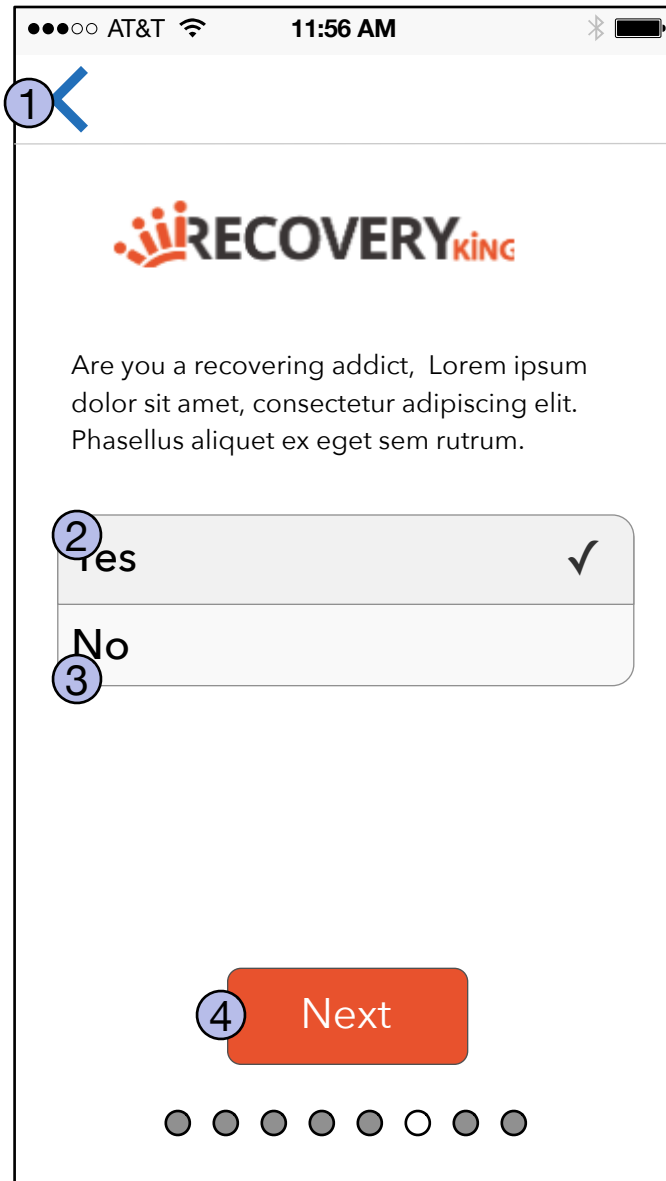
0.2.4 Addict or Friend/Family?

Page Context / How I Got Here / Page Notes

In this screen the user identifies why he/she is using RK.

	Description	Interaction
1	Back	On press, user returns to 0.2.3 Location
2	Friends and Family	On press, selection widget (platform specific) is called. Content of selection will be supplied.
3	Seeking Help	On press, selection widget (platform specific) is called. Content of selection will be supplied.
4	Next	On press, user proceeds to 0.2.5 Category.

0.2.5 Category



1242 x 2208

Page Context / How I Got Here / Page Notes

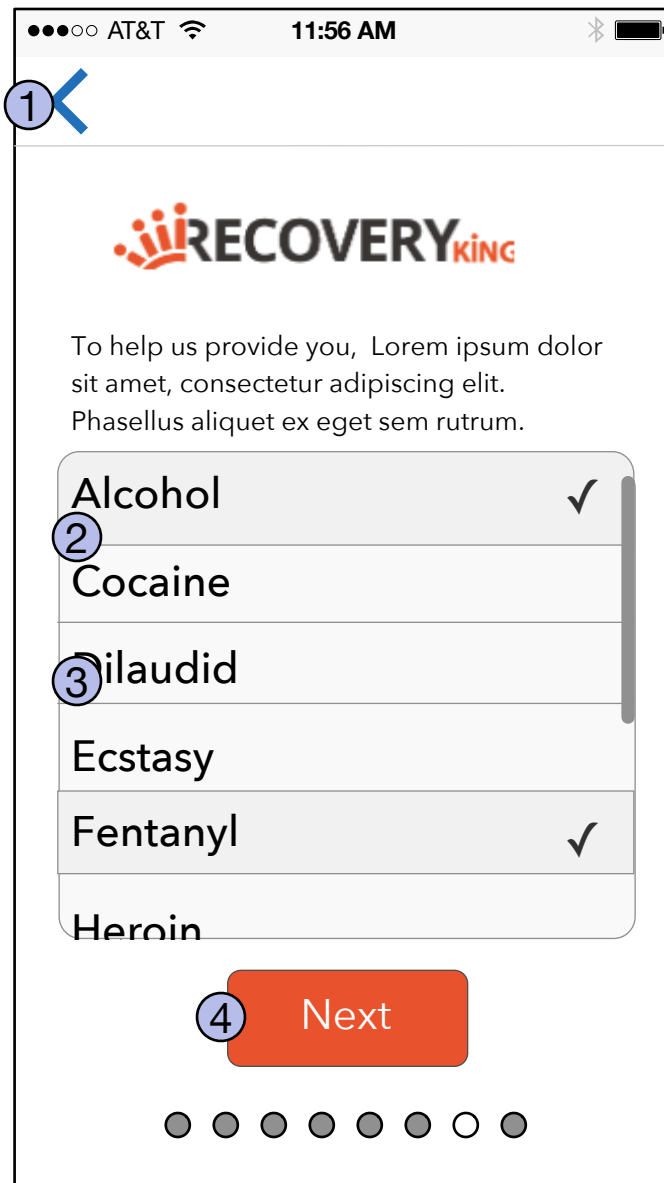
0.2.5 Category

Page Context / How I Got Here / Page Notes

In this screen, the user identifies if he/she is an addict. This information is required to determine which Terms and Conditions to use later in this process.

	Description	Interaction
1	Back	On press, user returns to 0.2.4 Addict or Friend/Family
2	Yes	On press, this half of switch is highlighted and checkmark is placed. Other half is deselected.
3	No	On press, this half of switch is highlighted and checkmark is placed. Other half is deselected.
4	Next	On press, user proceeds to 0.2.6 Substances

0.2.6 Substances



1242 × 2208

Page Context / How I Got Here / Page Notes

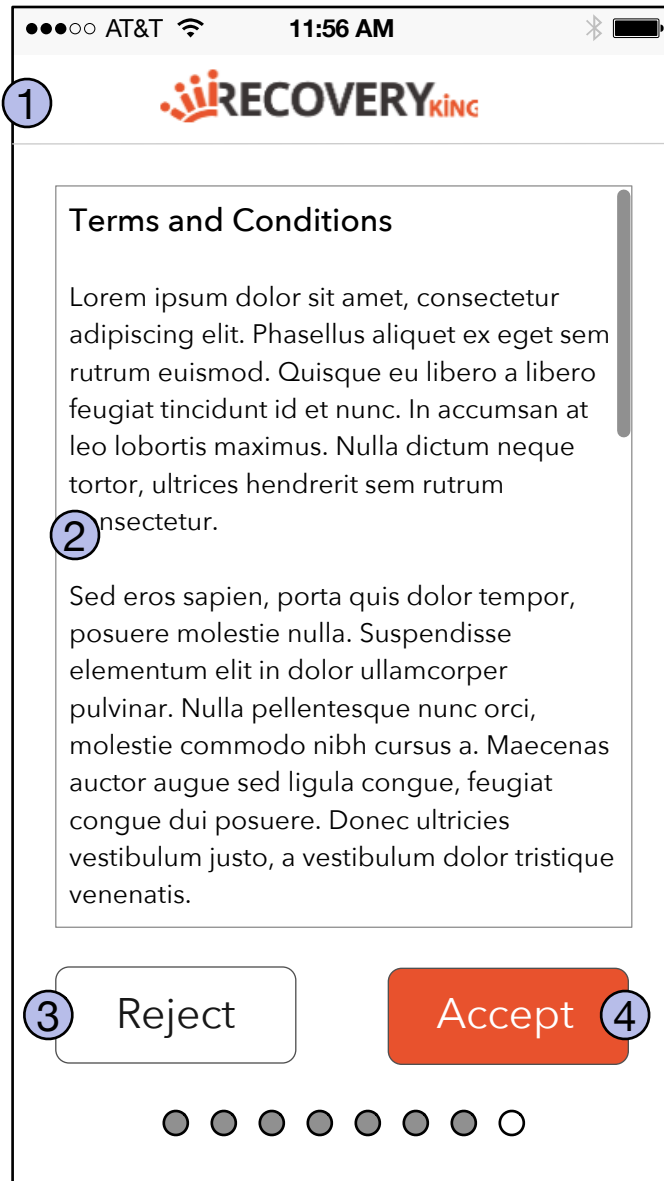
0.2.6 Substances

Page Context / How I Got Here / Page Notes

In this screen the user identifies which substance(s) he/she is addicted to.

	Description	Interaction
1	Back	On press, user returns to 0.2.5 Category
2	List	The list of possible addictions is a scrollable list. Final text will be supplied.
3	Item	On press, item is highlighted and checkmark is placed. On second press, item is de-highlighted and checkmark is removed.
4	Next	On press, user proceeds to 0.2.7 Terms and Conditions (Not Addict) or 0.2.8 Terms and Conditions (Addict) depending on the answer recorded in 0.2.5 Category.

0.2.7 Terms & Conditions (non-addict)



1242 x 2208

Page Context / How I Got Here / Page Notes

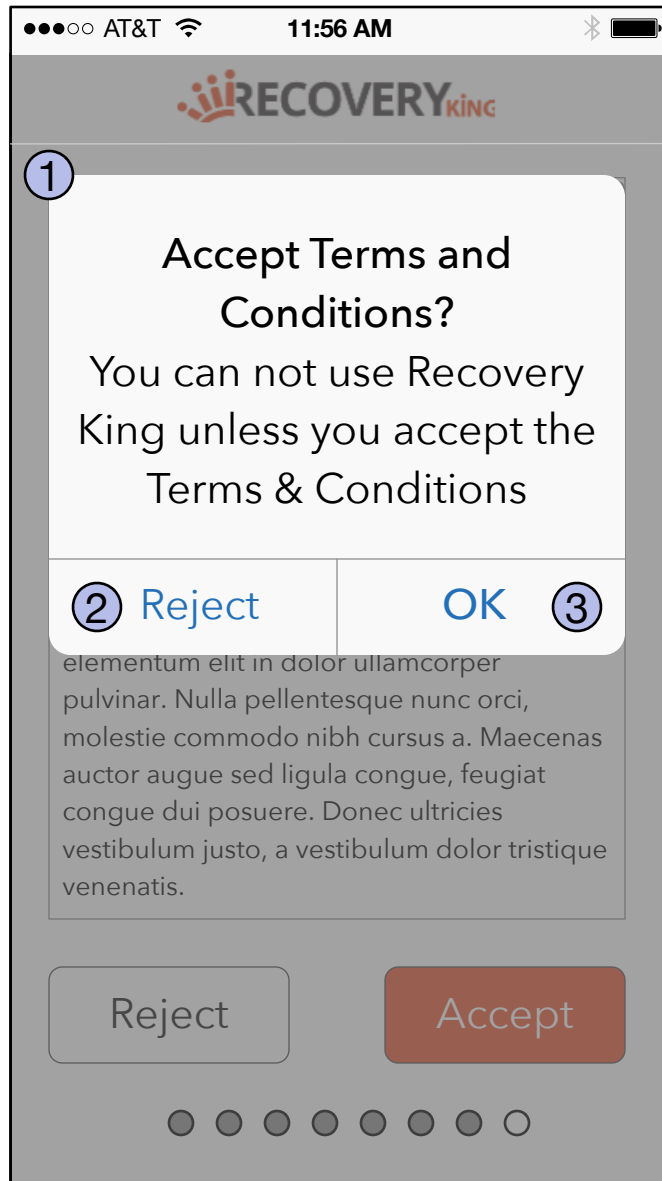
0.2.7 Terms & Conditions (non-addict)

Page Context / How I Got Here / Page Notes

The user must accept terms and conditions. This page is for terms and conditions for non-addicts.

	Description	Interaction
1	No Back	There is no back button in this screen.
2	Terms and Conditions	This is a scrollable box. Text must be large enough to be readable.
3	Reject	On press, user proceeds to 0.2.7.1 Confirm Cancel
4	Next	On press, user proceeds to 0.2.9 Post Reg.

0.2.7.1 Confirm Cancel



1242 × 2208

Page Context / How I Got Here / Page Notes

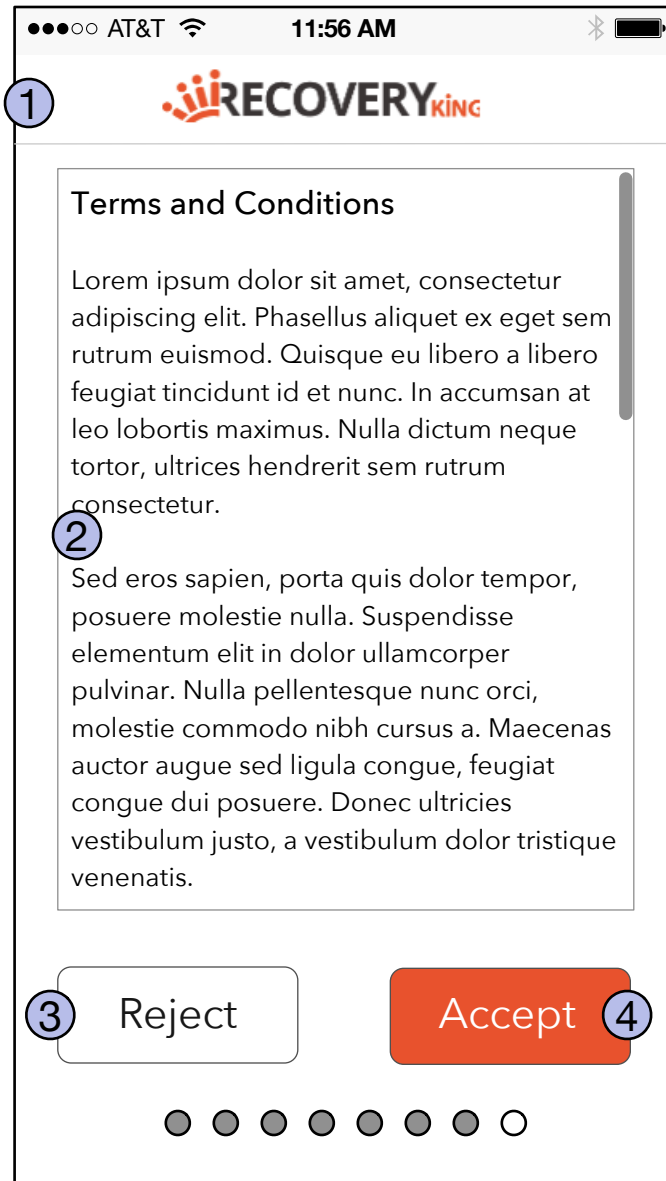
0.2.7.1 Confirm Cancel

Page Context / How I Got Here / Page Notes

The user has rejected the terms and conditions in 0.2.7 or 0.2.8. This is asking for a confirmation as rejection of terms and conditions will lead to erasing a registration.

	Description	Interaction
1	Overlay	Text should explain that a second rejection will erase the user's account. OK is the positive term and sends user back to reconsider the terms and conditions.
2	Reject	On press, user's data is removed and user proceeds to 0.0 Welcome.
3	OK	On press, user proceeds to 0.2.7 or 0.2.8 Terms an Conditions.

0.2.8 Terms & Conditions (addict)



1242 x 2208

Page Context / How I Got Here / Page Notes

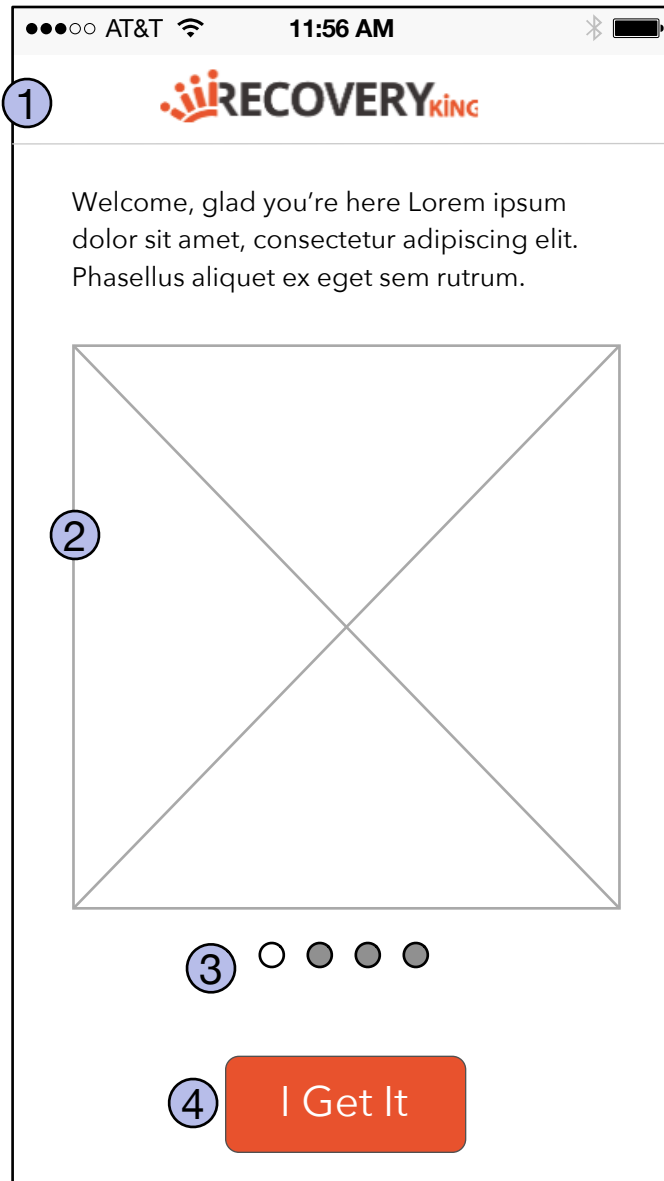
0.2.8 Terms & Conditions (addict)

Page Context / How I Got Here / Page Notes

The user must accept terms and conditions. This page is for terms and conditions for self-identified addicts.

	Description	Interaction
1	No Back	There is no back button in this screen.
2	Terms and Conditions	This is a scrollable box. Text must be large enough to be readable.
3	Reject	On press, user proceeds to 0.2.7.1 Confirm Cancel
4	Next	On press, user proceeds to 0.2.9 Post Reg.

0.2.9 Post Reg



1242 × 2208

Page Context / How I Got Here / Page Notes

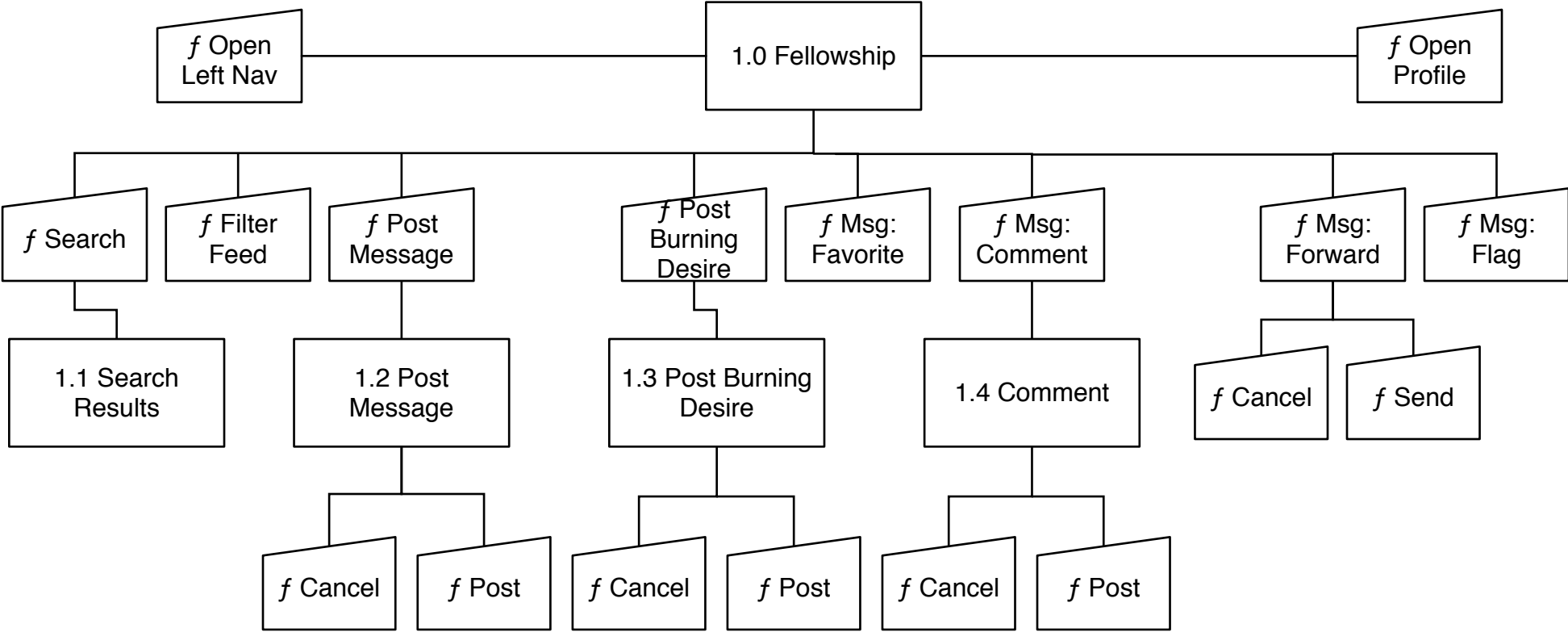
0.2.9 Post Reg

Page Context / How I Got Here / Page Notes

This screen is shown post - registration. It is intended as an intro to the Fellowship screen and the related side screens.

	Description	Interaction
1	No Back	There is no back button in this screen.
2	Images/Text	Images and or text which explain how to use the app. On press or swipe, user proceeds to the next image/text block.
3	Reject	Progress marker. As the user proceeds through the screens, the white dot marks which screen they are seeing.
4	I Get It	On press, user proceeds to 1.0 Fellowship.

Flow, 1.0 Fellowship

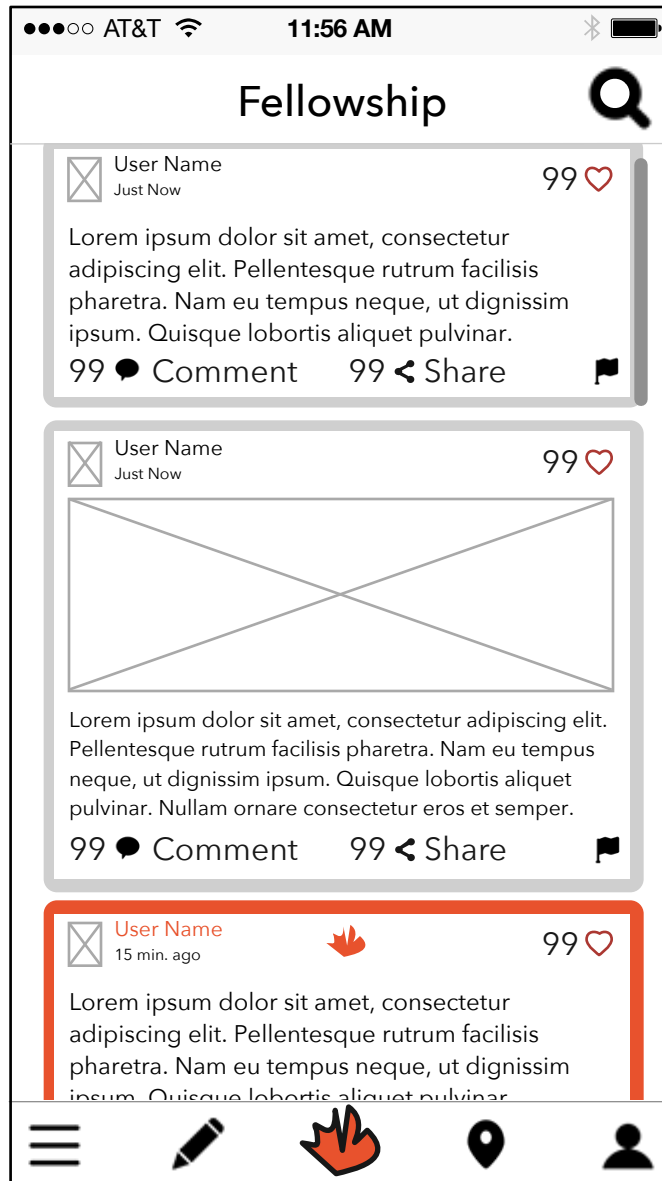


1.0 Fellowship



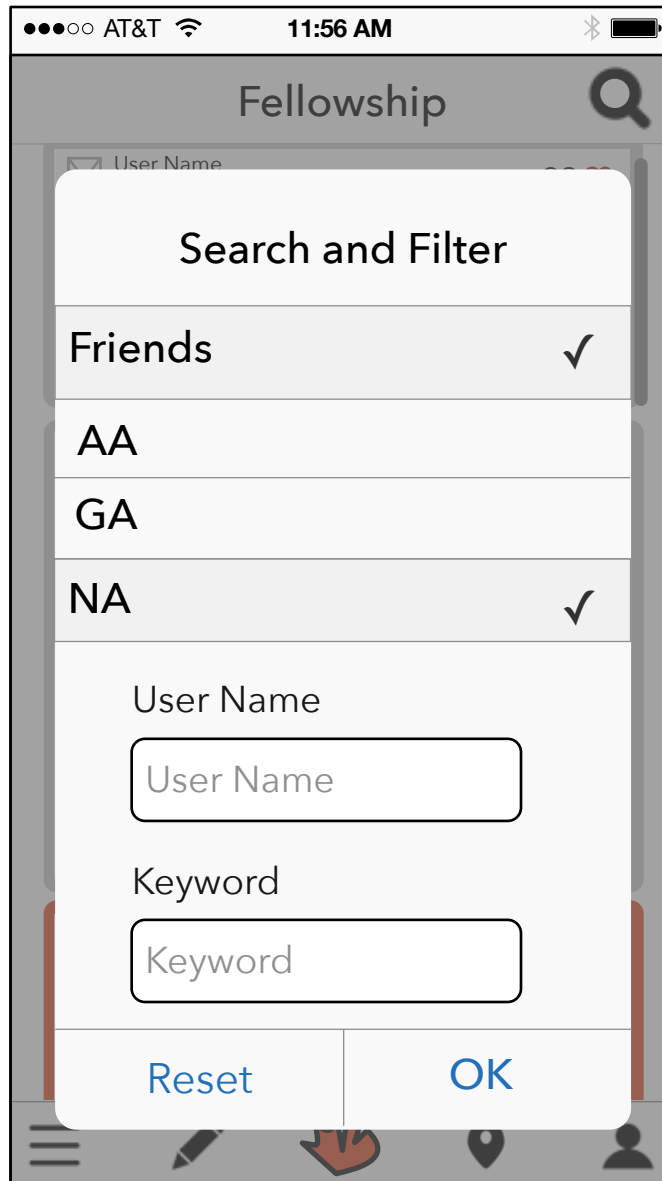
1242 x 2208

1.0 Fellowship (details)



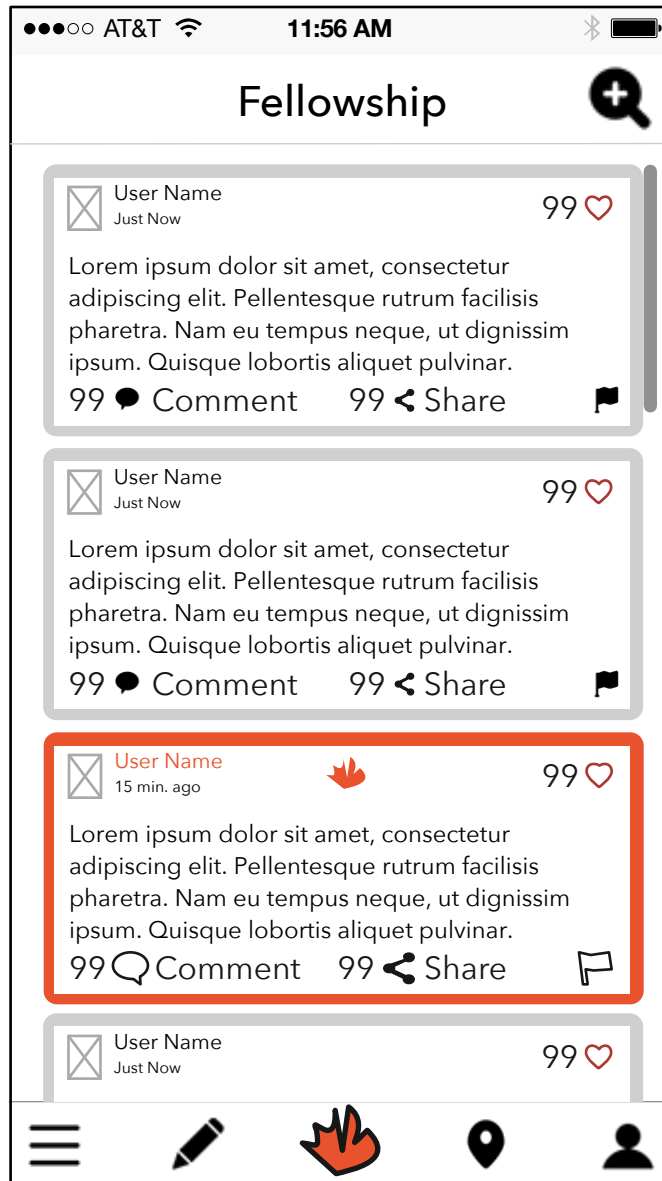
1242 x 2208

1.0.1 Search/Filter



1242 × 2208

1.1 Search Results



1242 x 2208

1.2 Post Message

●●●○ AT&T 11:56 AM

Post Message

✕ User Name

Message

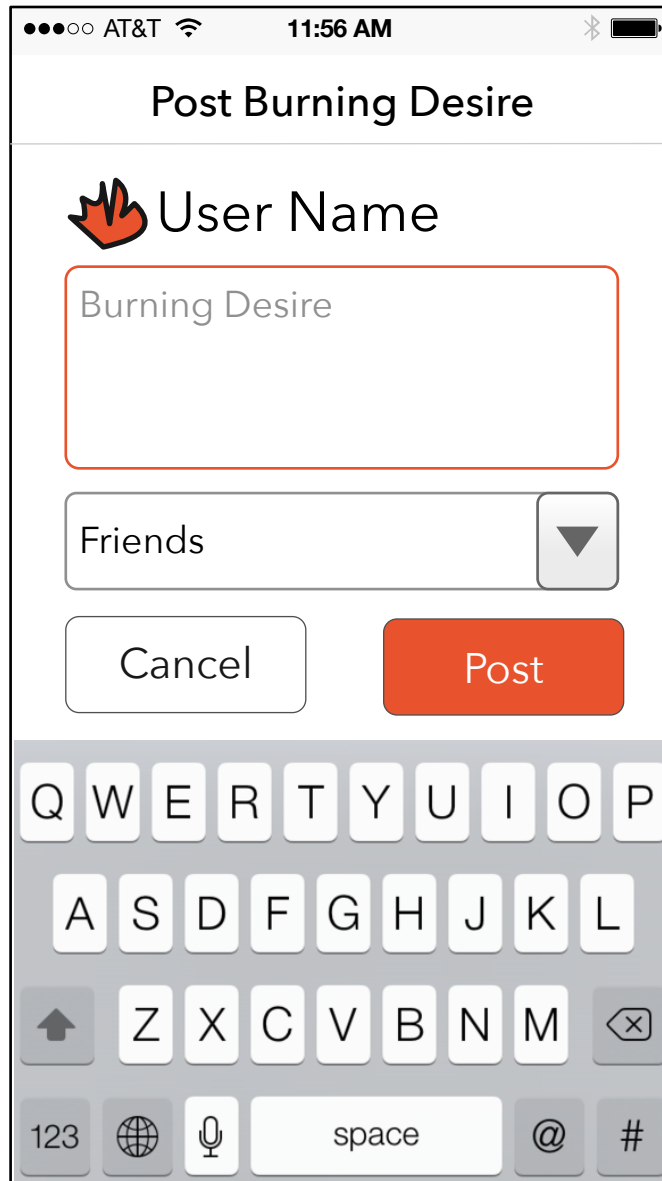
Friends ▼

Cancel Post

Q W E R T Y U I O P
A S D F G H J K L
↑ Z X C V B N M ↵
123 globe microphone space @ #

1242 × 2208

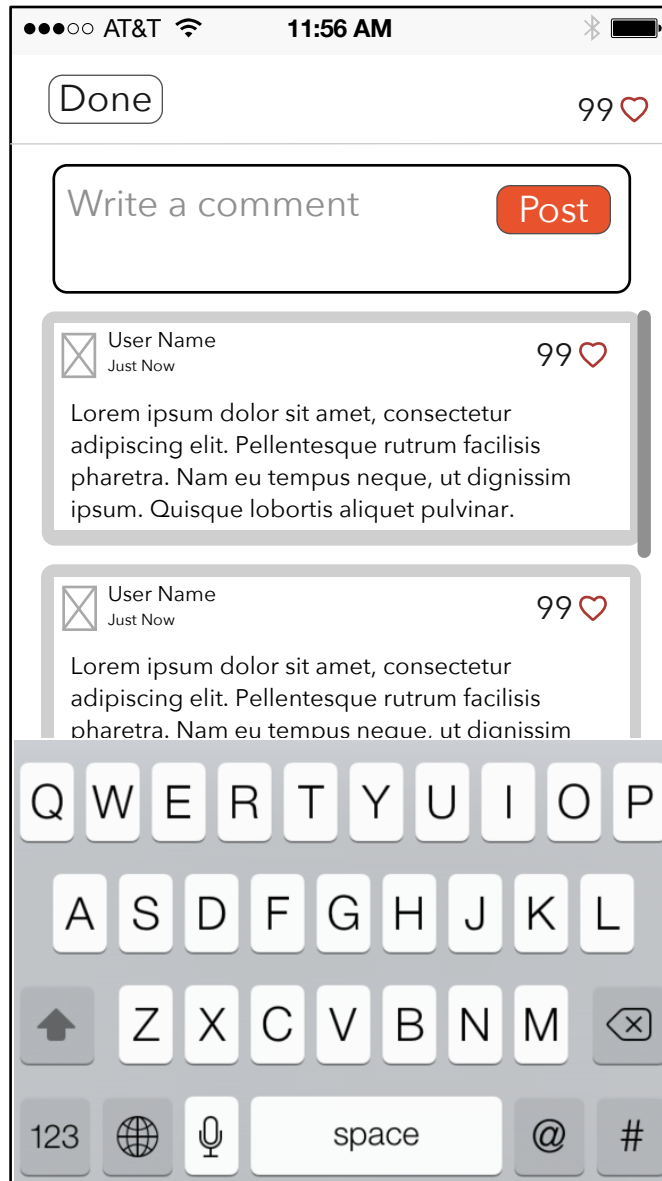
1.3 Post Burning Desire



The screenshot shows a mobile application interface for posting a message. At the top, the status bar displays "AT&T", signal strength, Wi-Fi, the time "11:56 AM", and battery level. The app title "Post Burning Desire" is centered at the top. Below the title is a red flame icon followed by the text "User Name". A text input field with a red border contains the text "Burning Desire". Below the input field is a dropdown menu currently set to "Friends" with a downward arrow. At the bottom of the form are two buttons: a white "Cancel" button and a red "Post" button. A standard QWERTY keyboard is visible at the bottom of the screen.

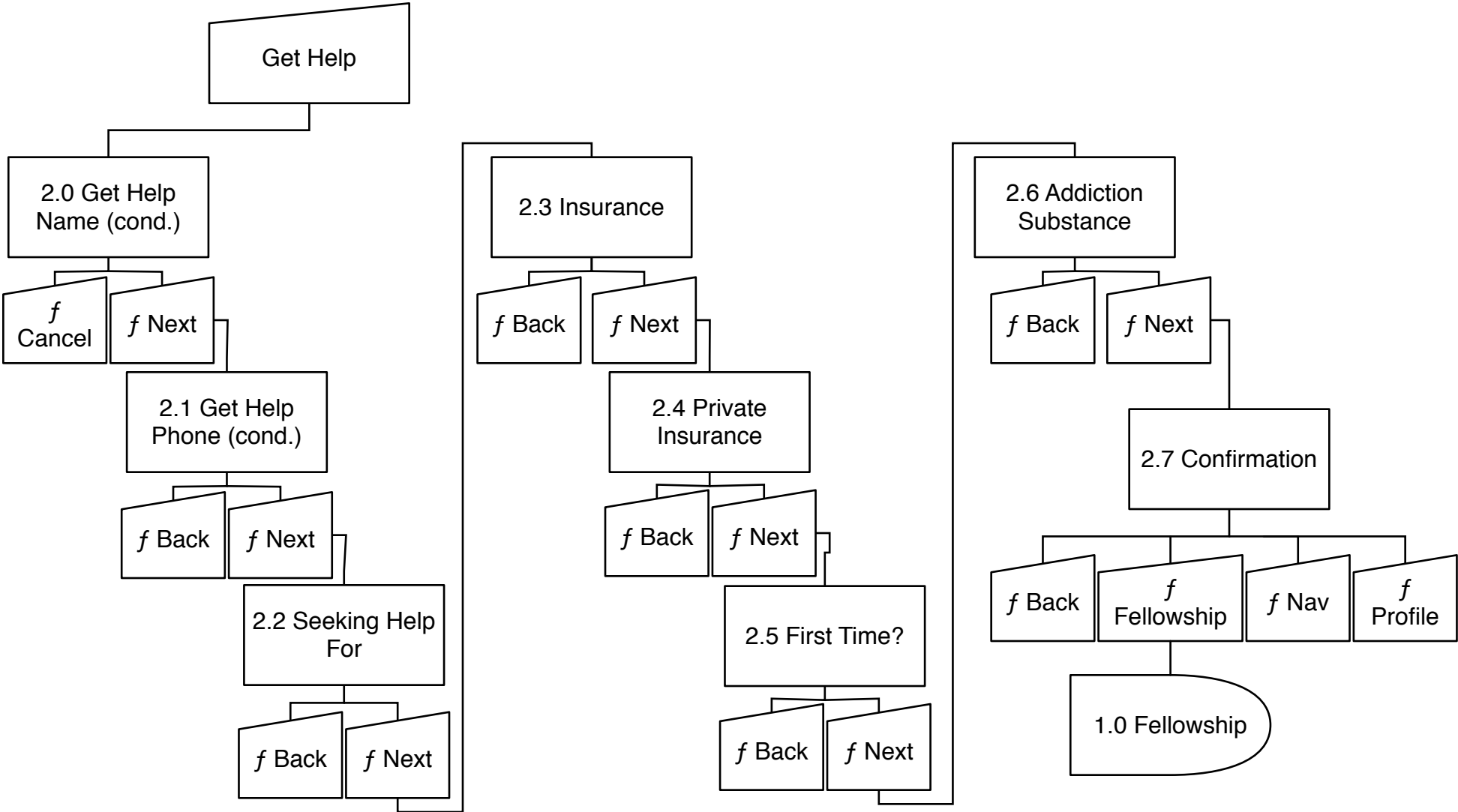
1242 × 2208

1.4 Comments



1242 × 2208

Flow, 2.0 Get Help



2.0 Get Help, Name

●●●○ AT&T 11:56 AM

Get Help

Name

Please enter your real name name
Privacy, anonymity, Lorem ipsum dolor sit amet, consectetur adipiscing elit. Phasellus aliquet ex eget sem rutrum euismod. Quisque eu.

○ ● ● ● ● ● ● ●

Next

☰ ✎ 🖐 📍 👤

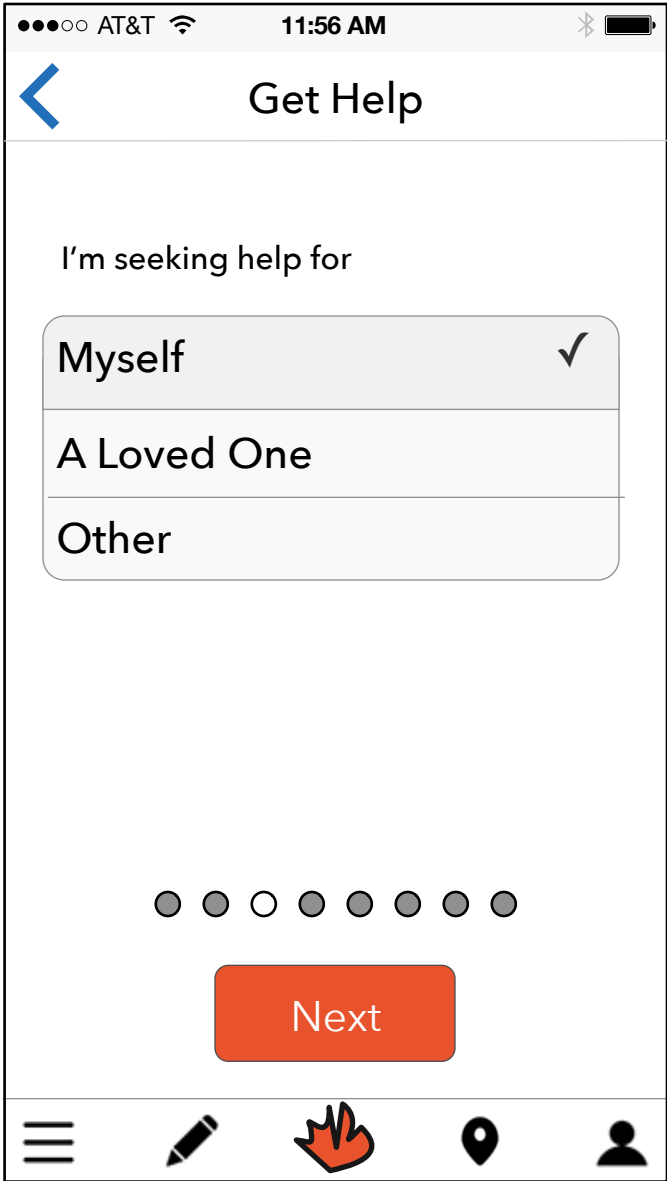
1242 × 2208

2.1 Get Help, Phone

The screenshot shows a mobile application interface for a 'Get Help' screen. At the top, the status bar displays 'AT&T', signal strength, Wi-Fi, the time '11:56 AM', and battery level. Below the status bar is a navigation bar with a blue back arrow on the left and the title 'Get Help' in the center. The main content area features the heading 'Phone' above a text input field containing the placeholder text 'Phone'. Below the input field, there is a paragraph of text: 'Please enter your phone number' followed by a block of Lorem Ipsum text: 'Privacy, anonymity, Lorem ipsum dolor sit amet, consectetur adipiscing elit. Phasellus aliquet ex eget sem rutrum euismod. Quisque eu.' Below the text is a progress indicator consisting of eight circles, with the second circle from the left being white and the others grey. At the bottom of the main content area is a large orange button with the text 'Next'. The bottom of the screen features a navigation bar with five icons: a hamburger menu, a pencil, a hand holding a flame, a location pin, and a person icon.

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2.2 Seeking Help For (person)



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2.3 Insurance

AT&T 11:56 AM

Get Help

What best describes the insurance and financial situation of the person seeking help?

- No private insurance or money to spend ✓
- Have private insurance or money to spend
- Have private insurance and can spend 3-5K mo
- Have private insurance and can

Next

Navigation icons: menu, pencil, flame, location, person

1242 × 2208

2.4 Private Insurance

The screenshot shows a mobile application interface for a 'Get Help' screen. At the top, the status bar displays 'AT&T', signal strength, Wi-Fi, the time '11:56 AM', and battery level. Below the status bar is a navigation bar with a blue back arrow on the left and the title 'Get Help' in the center. The main content area contains a form with the label 'Name of Private Insurance Provider' above a text input field containing the placeholder text 'Name of Private Insurer'. Below the input field is a paragraph of text: 'Please enter your insurance' followed by 'Privacy, anonymity, Lorem ipsum dolor sit amet, consectetur adipiscing elit. Phasellus aliquet ex eget sem rutrum euismod. Quisque eu.' At the bottom of the form is a progress indicator consisting of eight circles, with the fifth circle from the left being white and the others grey. Below the progress indicator is a large orange button with the text 'Next'. At the very bottom of the screen is a navigation bar with five icons: a hamburger menu, a pencil, a hand holding a flame, a location pin, and a person silhouette.

1242 × 2208

2.5 First Time?

The screenshot shows a mobile application interface. At the top, the status bar displays 'AT&T', signal strength, Wi-Fi, the time '11:56 AM', and battery level. Below the status bar is a navigation bar with a blue back arrow on the left and the title 'Get Help' in the center. The main content area contains the question 'Is this your first time seeking help?'. Below the question is a selection menu with two options: 'Yes' (which is selected, indicated by a checkmark) and 'No'. At the bottom of the main content area is a progress indicator consisting of eight circles, with the fifth circle from the left being white and the others grey. Below the progress indicator is a large orange button labeled 'Next'. At the very bottom of the screen is a navigation bar with five icons: a hamburger menu, a pencil, a flame, a location pin, and a person icon.

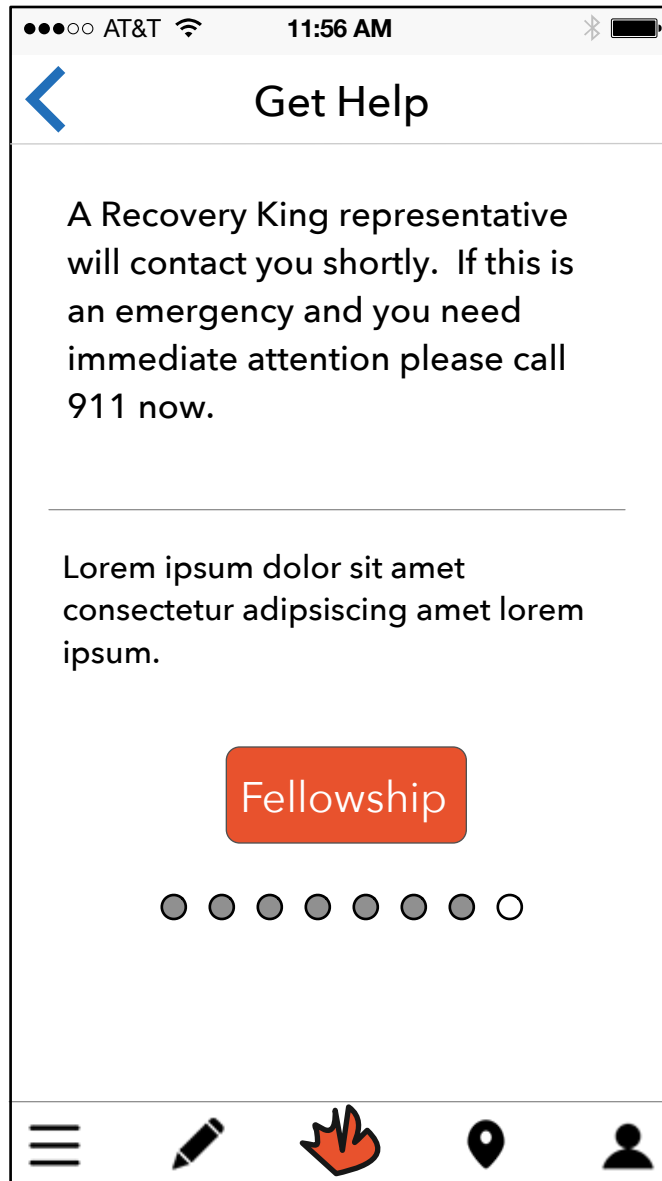
1242 × 2208

2.6 Addiction Substance

The screenshot shows a mobile application interface titled "Get Help". At the top, the status bar displays "AT&T", signal strength, Wi-Fi, the time "11:56 AM", and battery level. Below the title is a blue back arrow. The main content area contains the text "What sustance(s) lore ipsum dolor sit amet consectetu adipiscing". Below this is a scrollable list of substances: "Alcohol" (checked), "Cocaine", "Dilaudid", "Ecstasy", "Fentanyl" (checked), and "Heroin". At the bottom of the list is a row of eight circular indicators, with the seventh one (corresponding to Fentanyl) being white and the others grey. Below the indicators is a red "Next" button. The bottom navigation bar contains five icons: a hamburger menu, a pencil, a flame, a location pin, and a person silhouette.

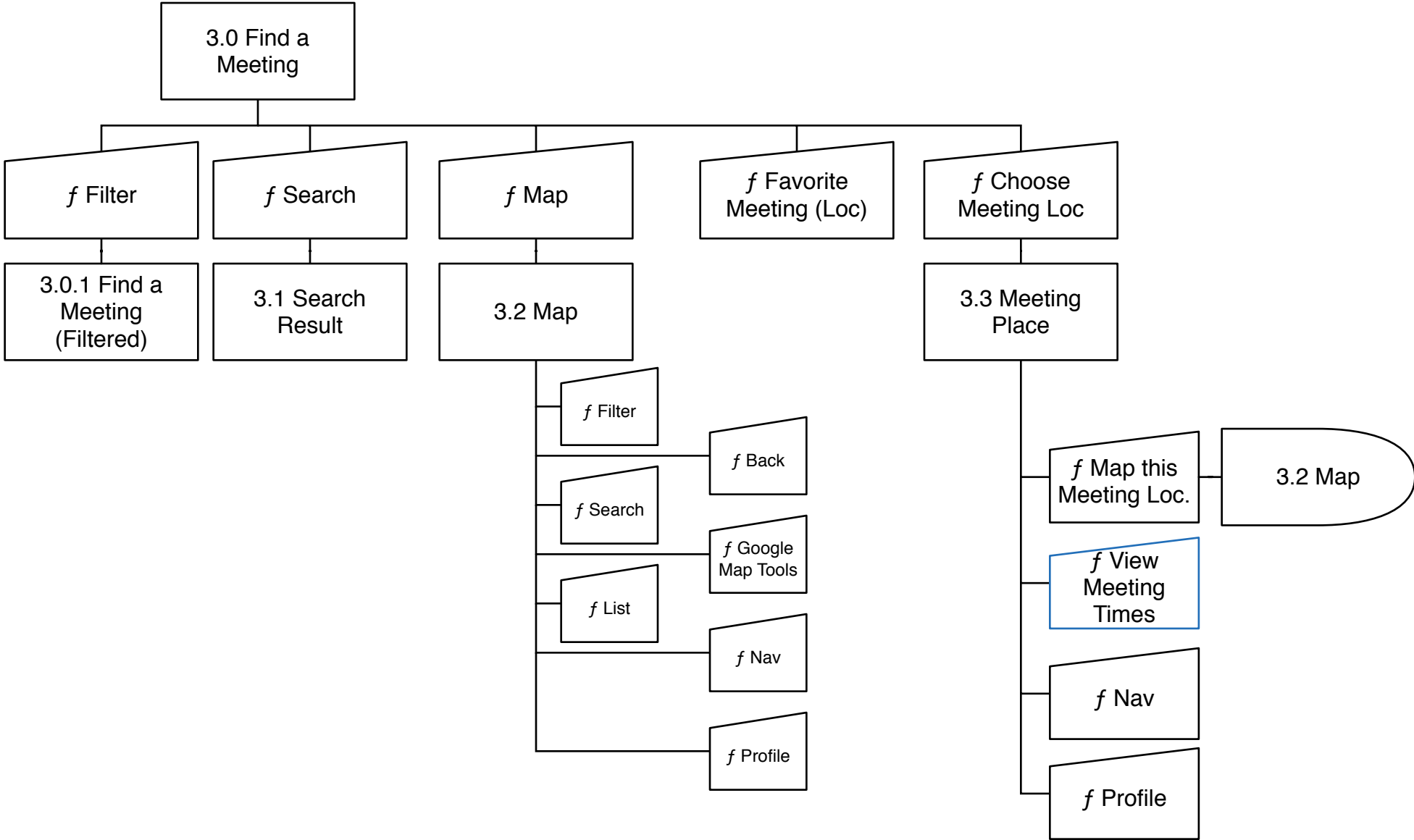
1242 × 2208

2.7 Confirmation

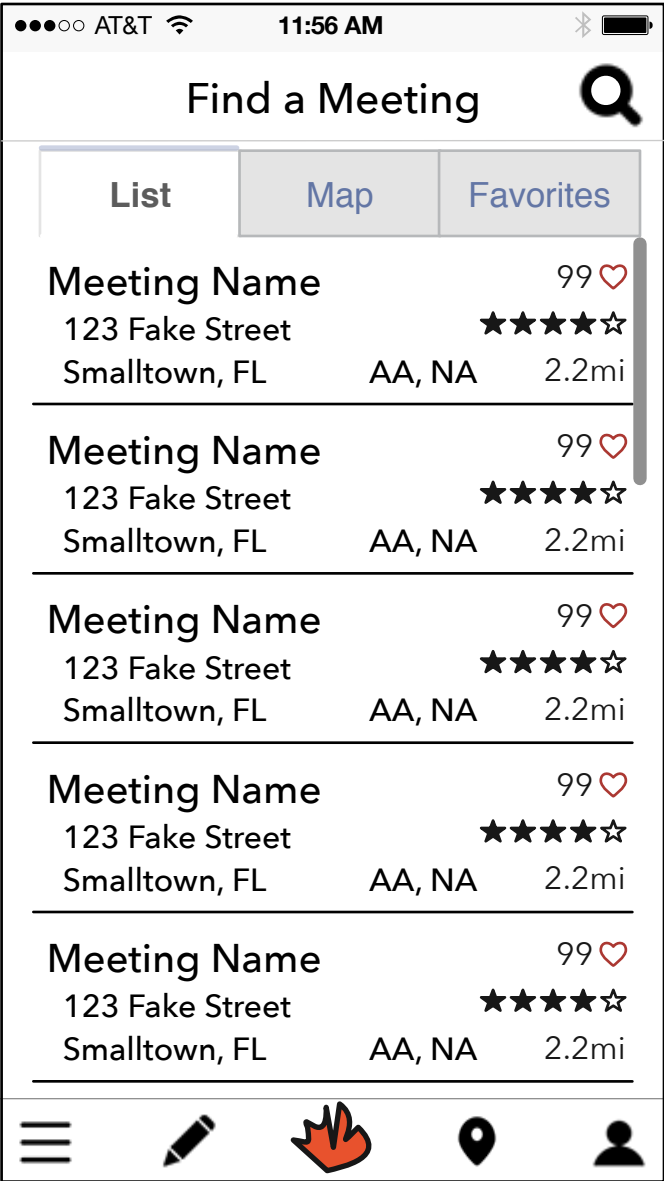


1242 × 2208

Flow, 3.0 Find a Meeting

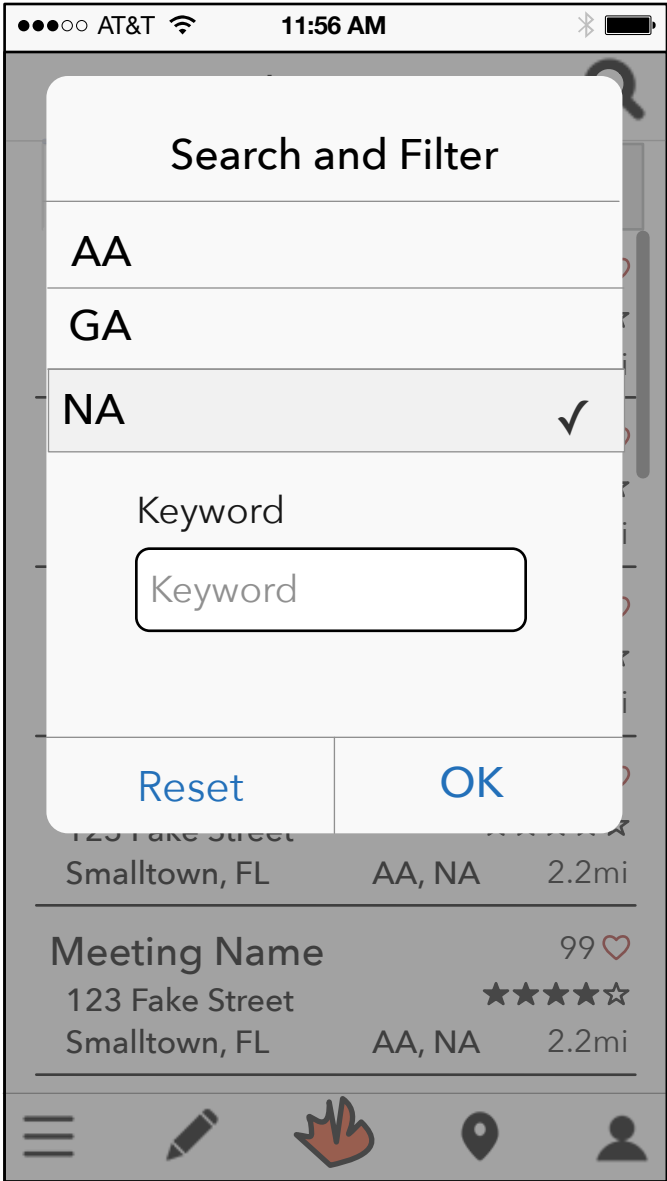


3.0 Find a Meeting



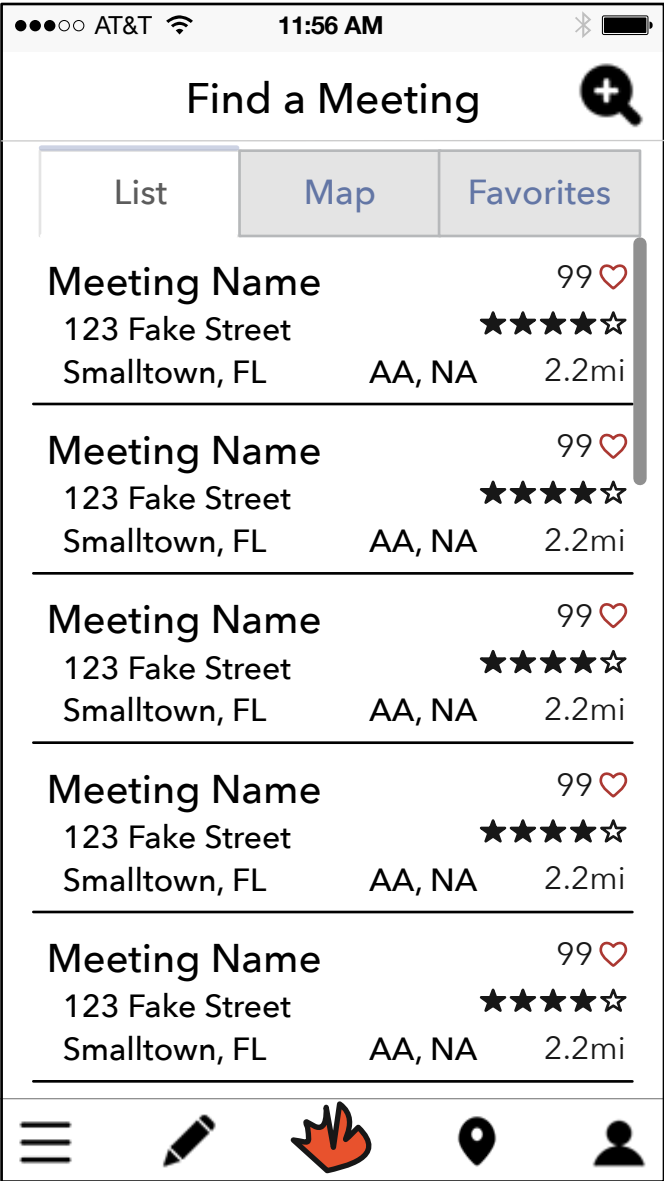
1242 x 2208

3.0.1 Find a Meeting (overlay)



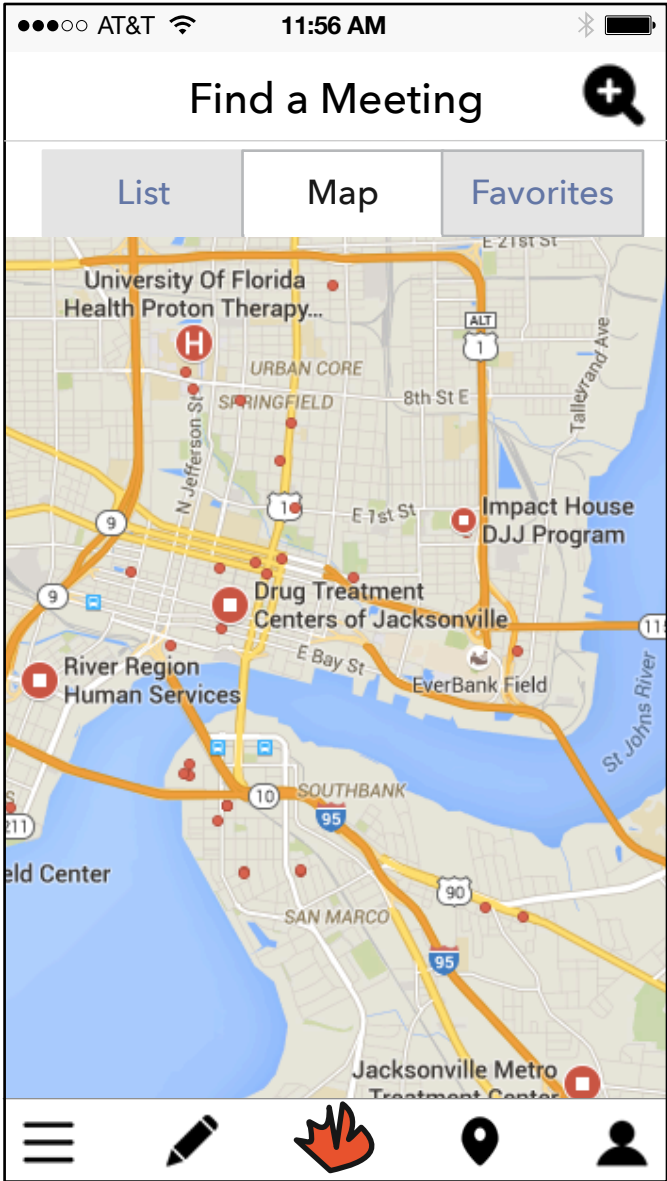
1242 x 2208

3.1 Search Results (list)



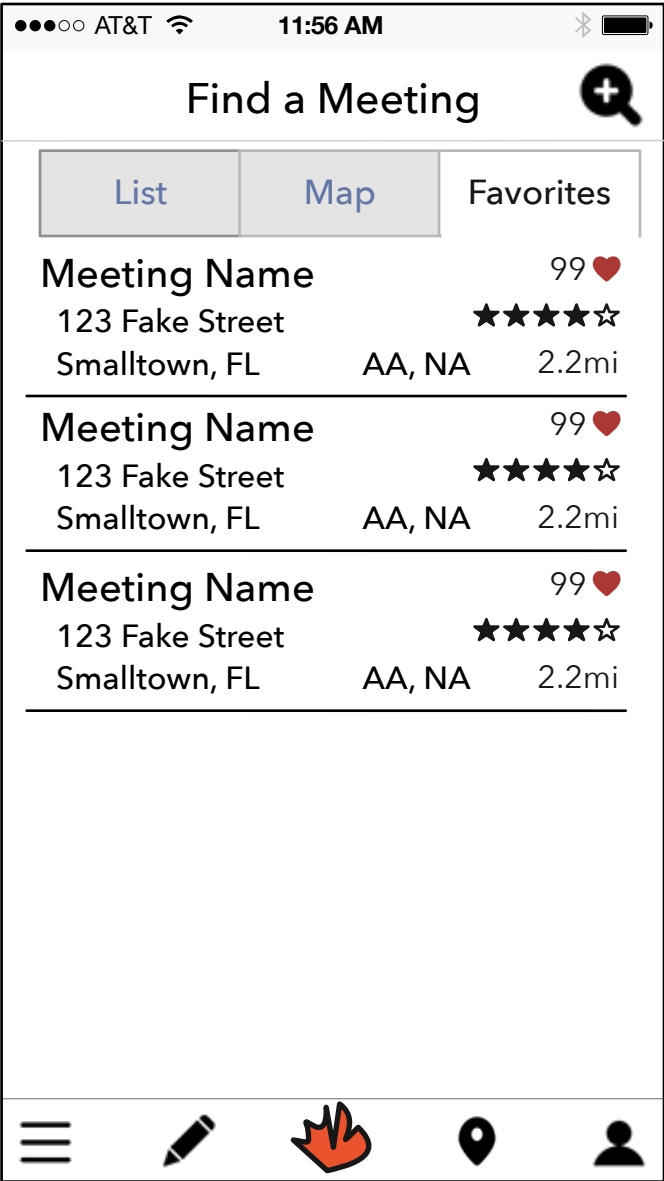
1242 x 2208

3.2 Map



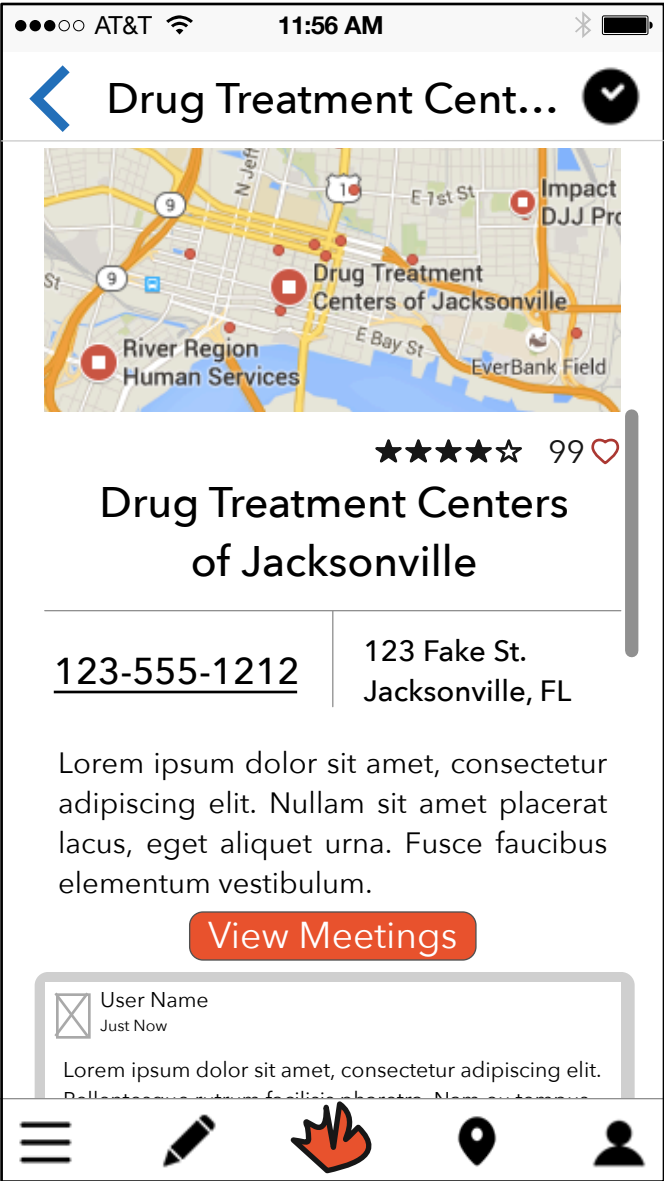
1242 x 2208

3.1.1 Favorites



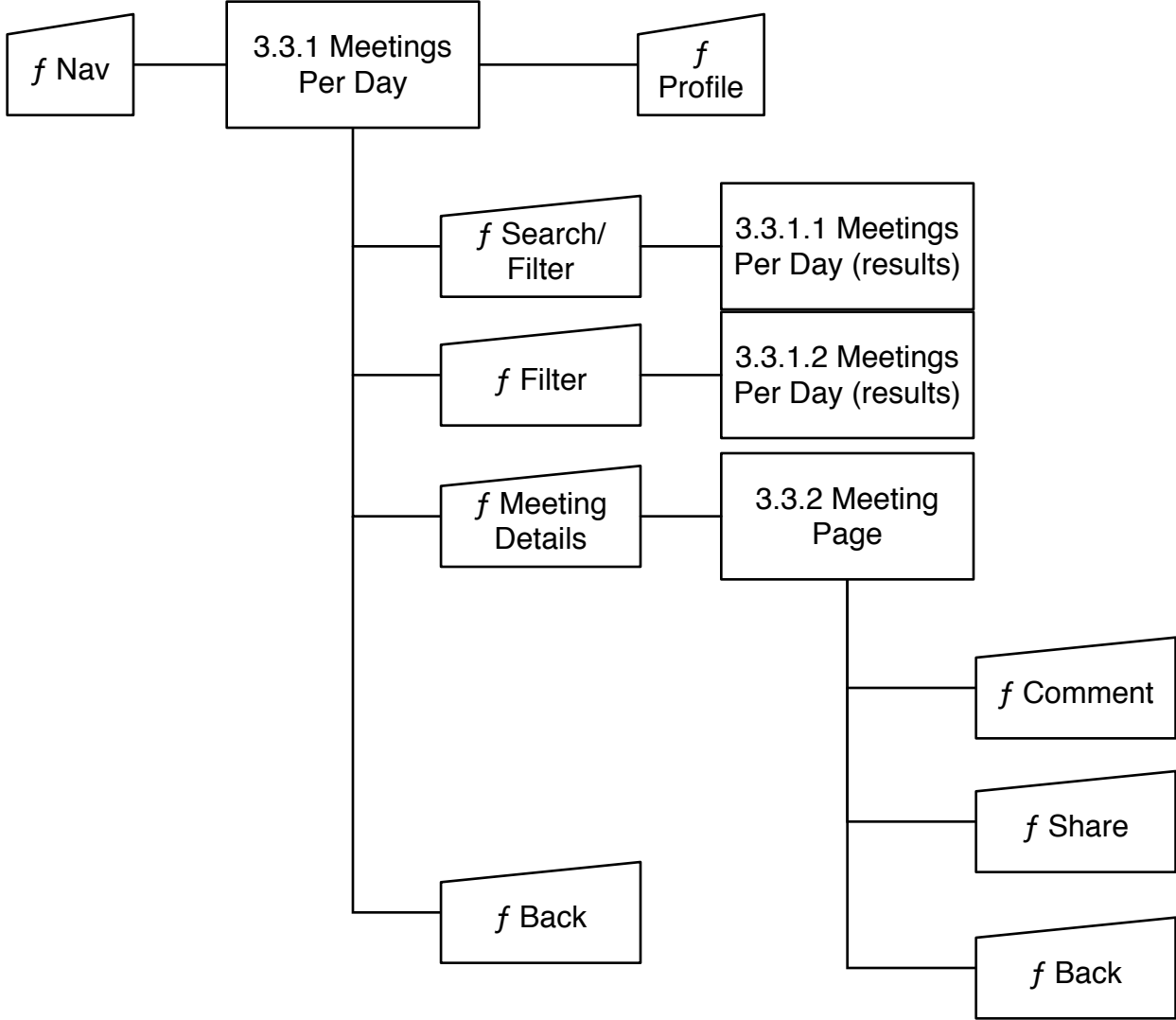
1242 x 2208

3.3 Meeting Place

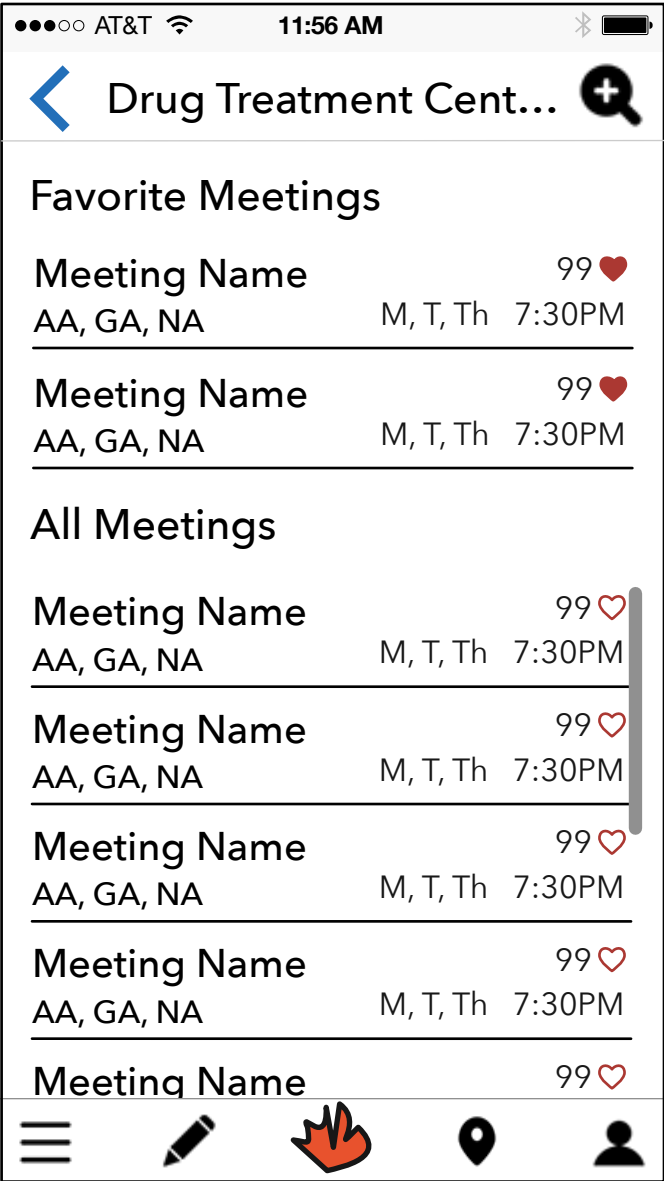


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Flow, 3.3 Meetings per Day

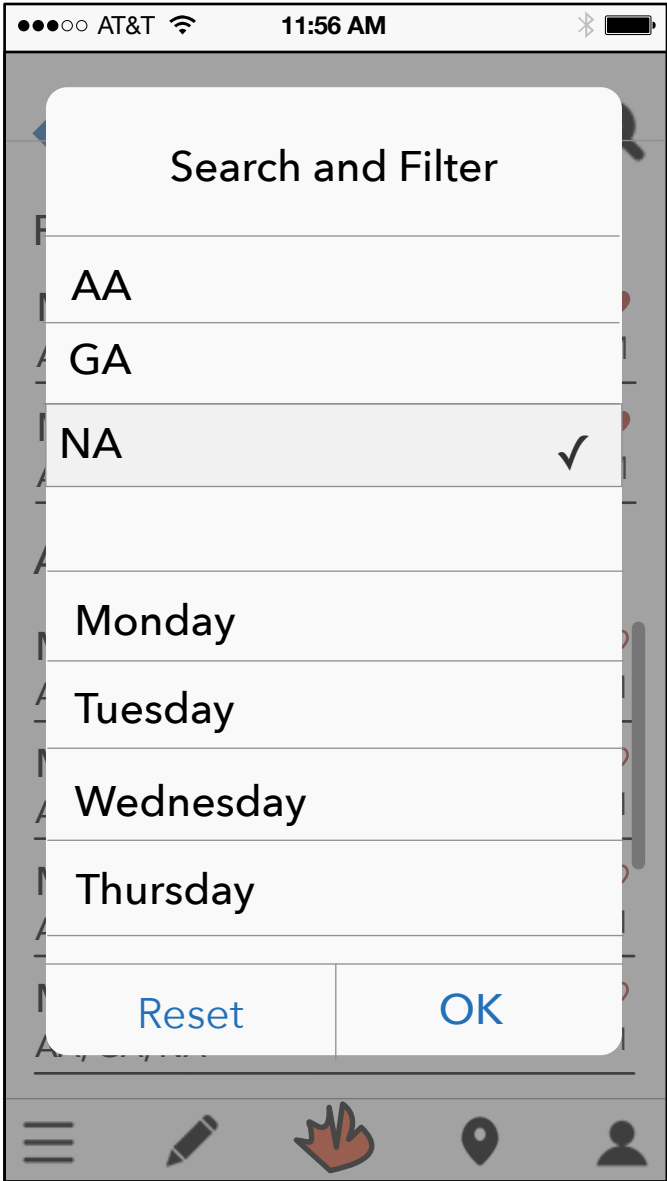


3.3.1 Meetings per Day



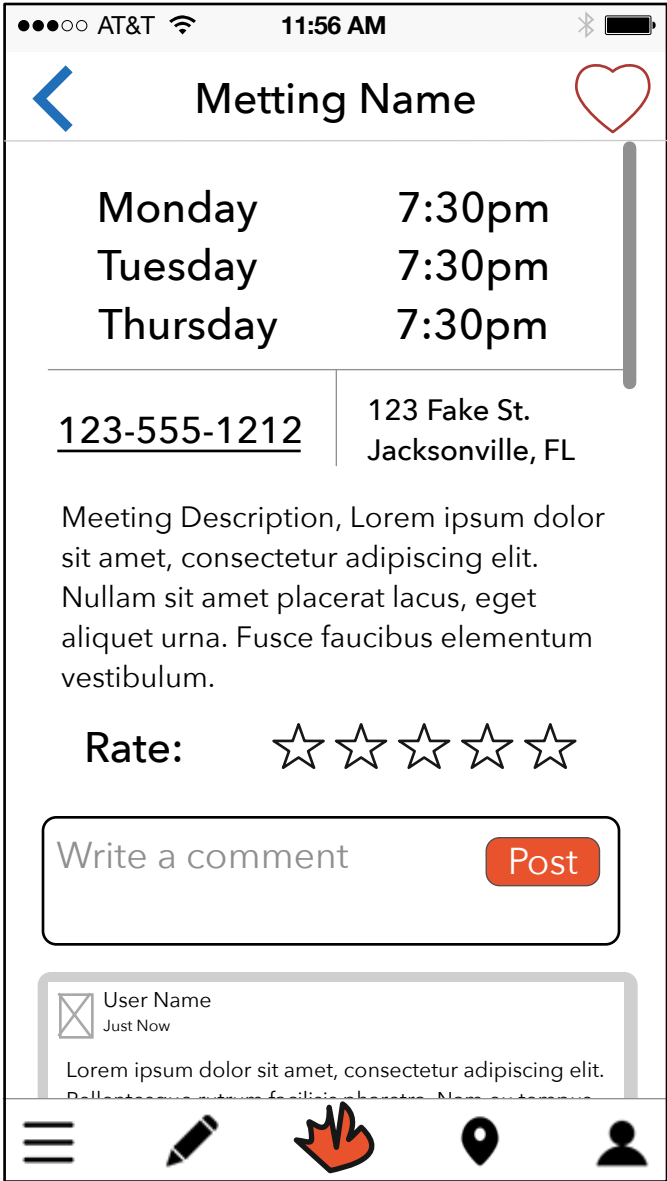
1242 x 2208

3.3.1.1 Meetings Search/Filter



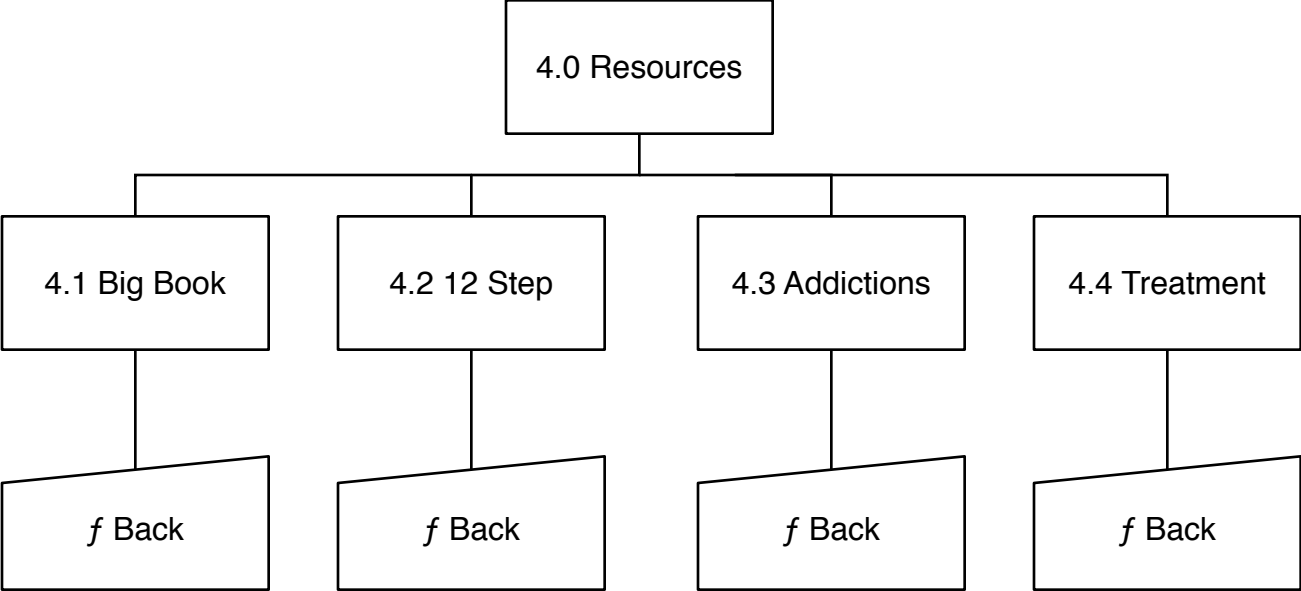
1242 x 2208

3.3.2 Meeting Details

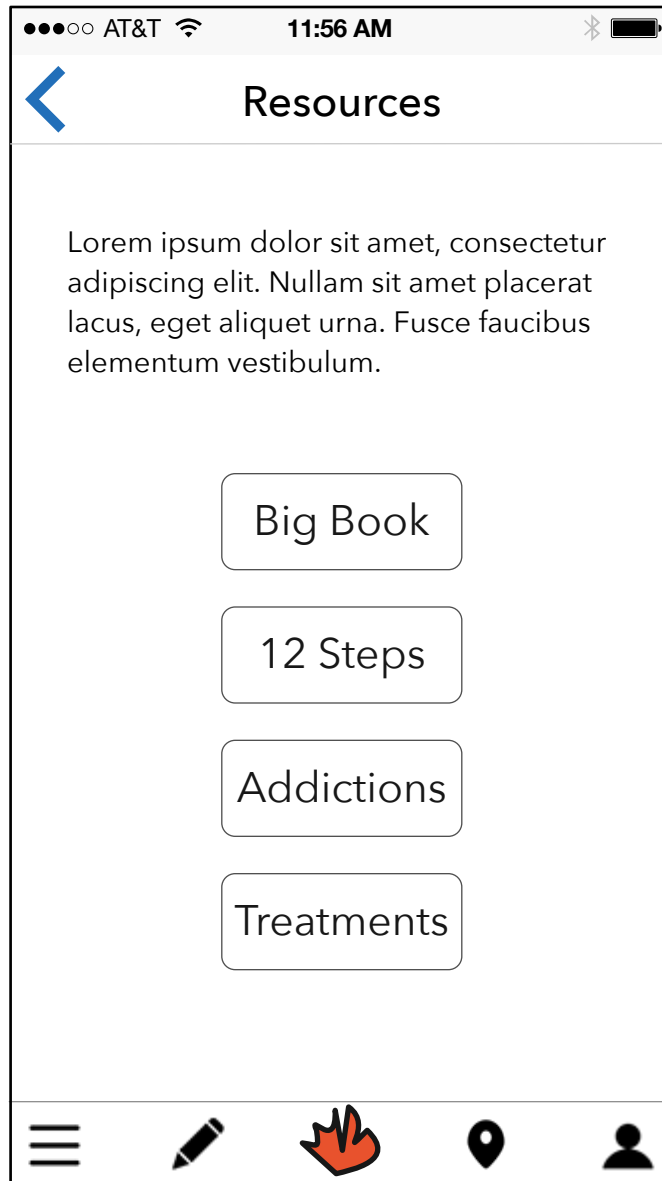


1242 x 2208

Flow, 4.0 Resources

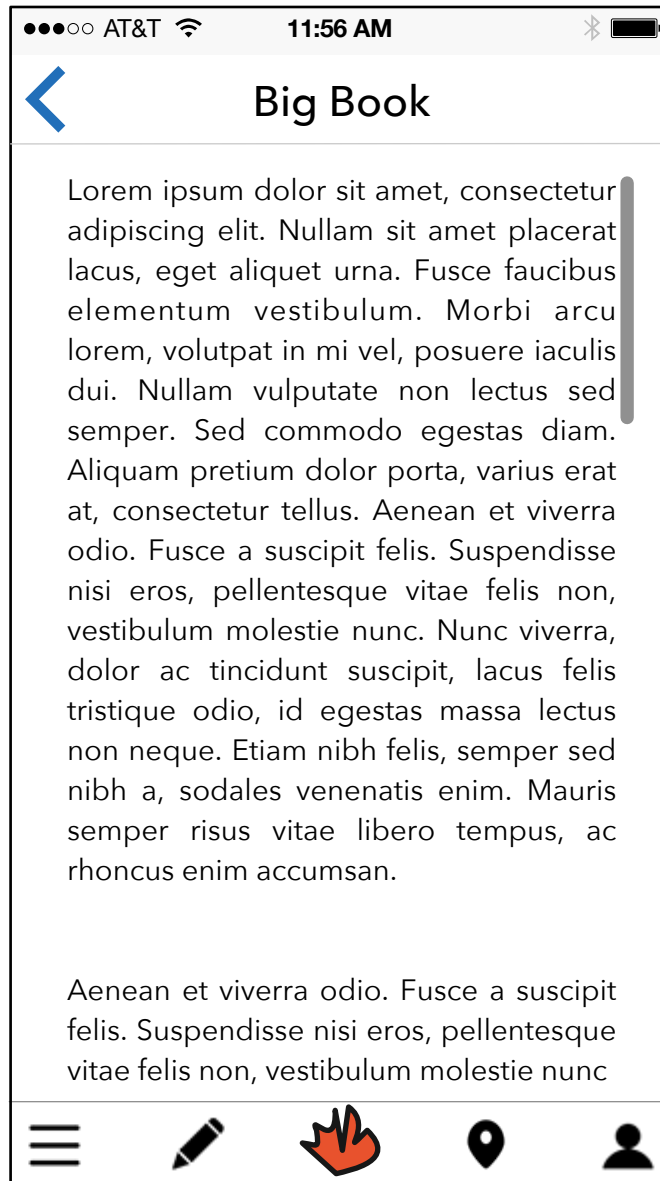


4.0 Resources



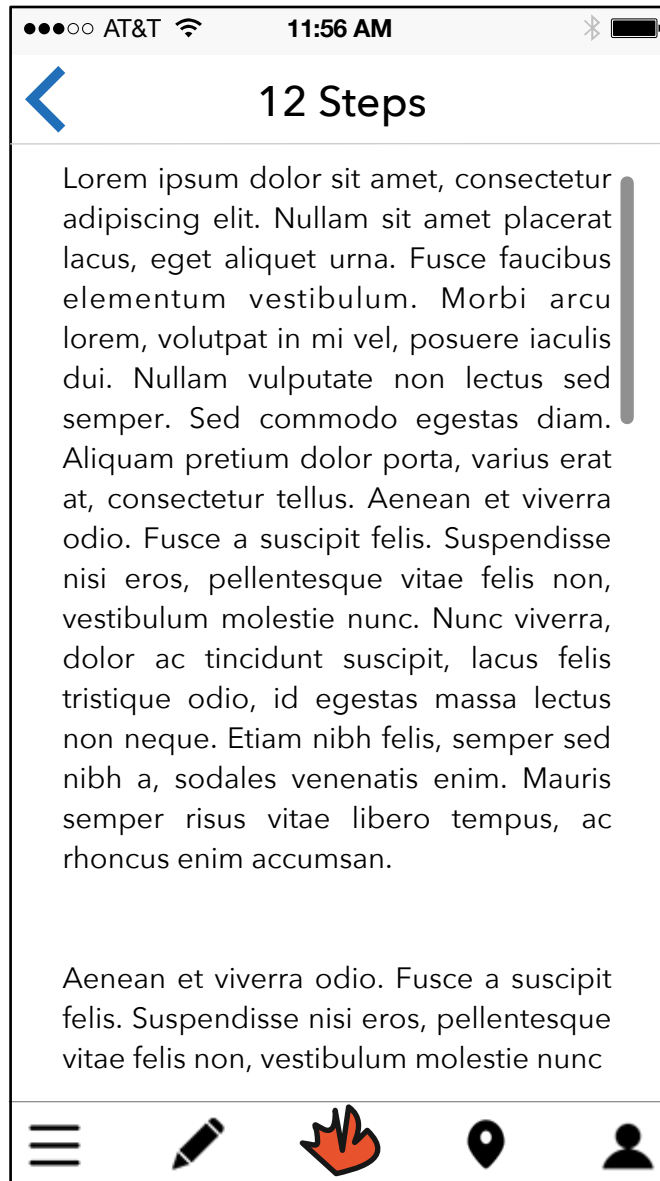
1242 × 2208

4.1 Big Book



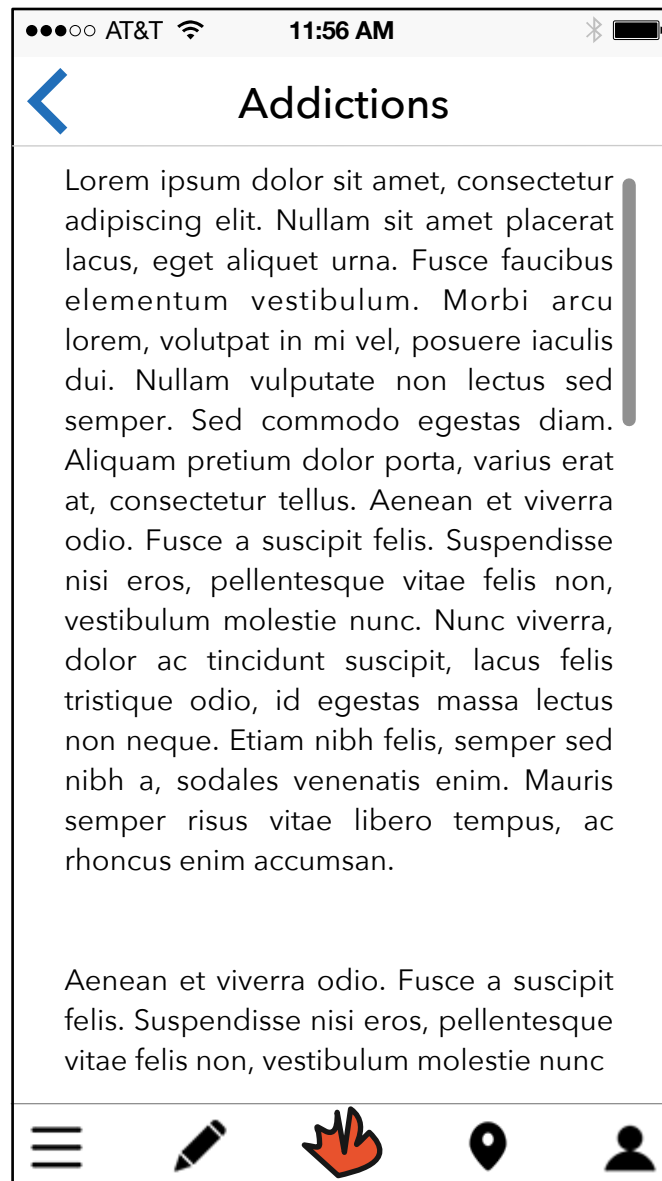
1242 × 2208

4.2 12 Steps



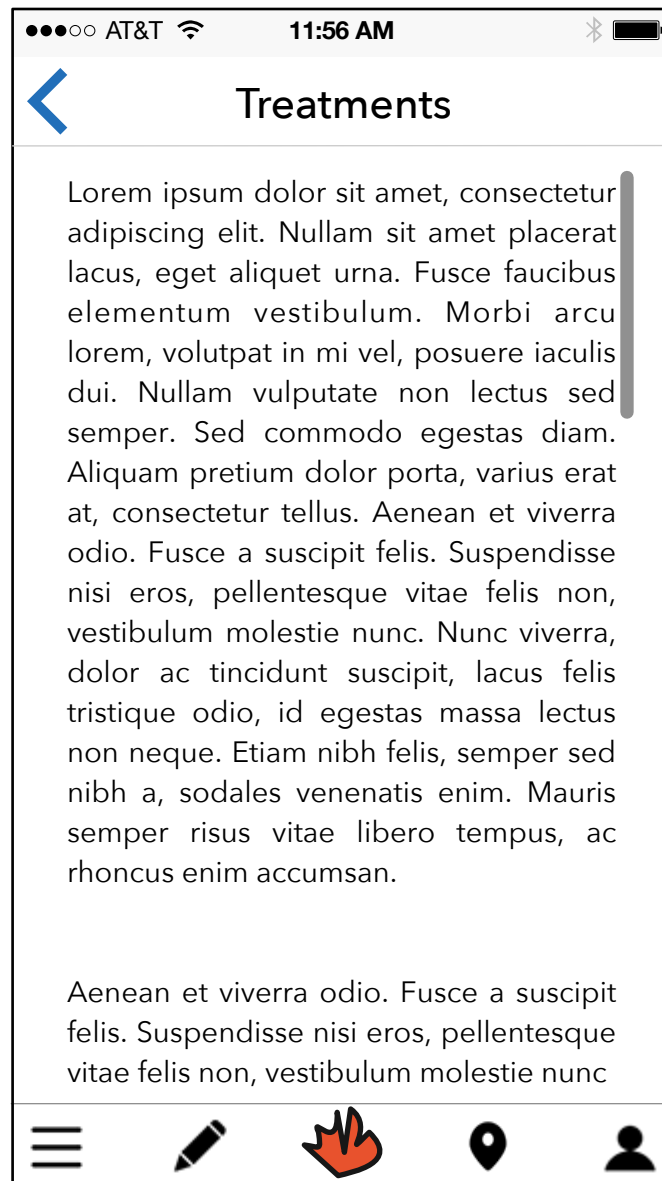
1242 × 2208

4.3 Addictions



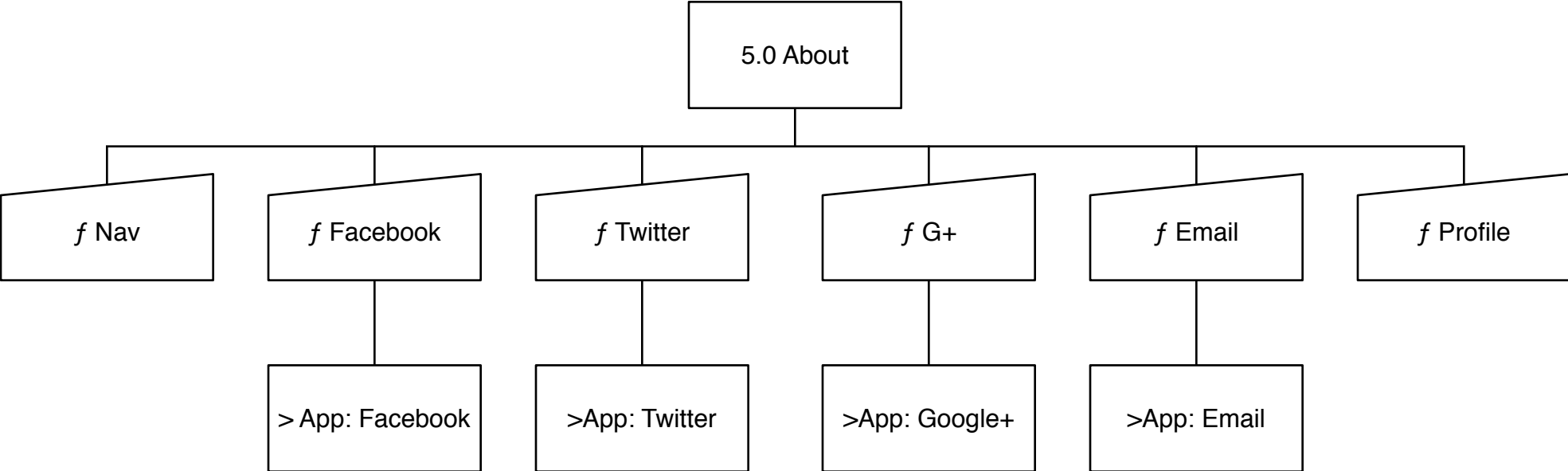
1242 × 2208

4.4 Treatments

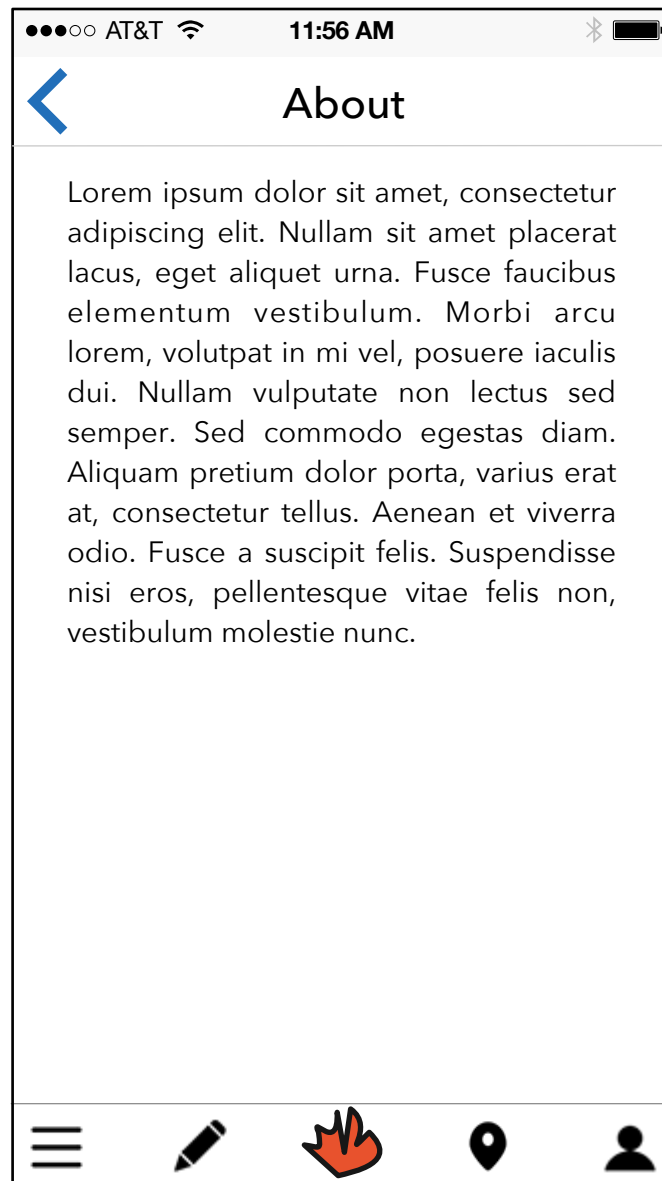


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Flow, 5.0 About

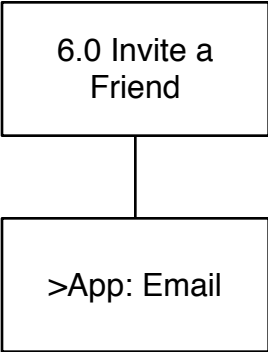


5.0 About

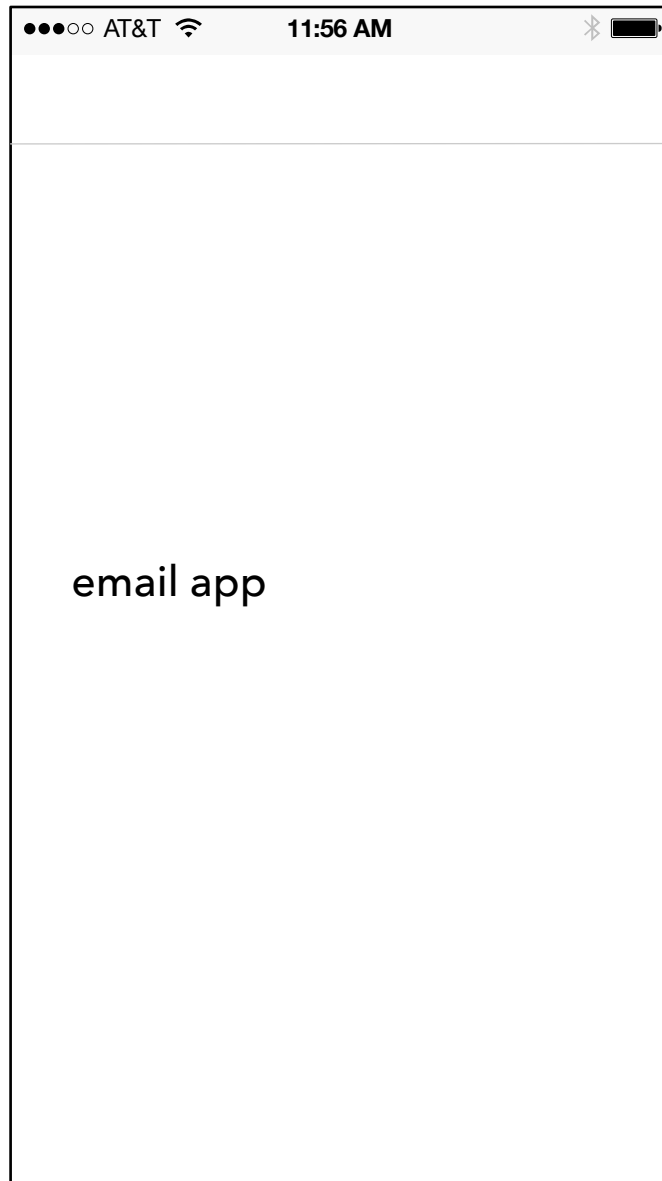


1242 × 2208

Flow, 6.0 Invite a Friend

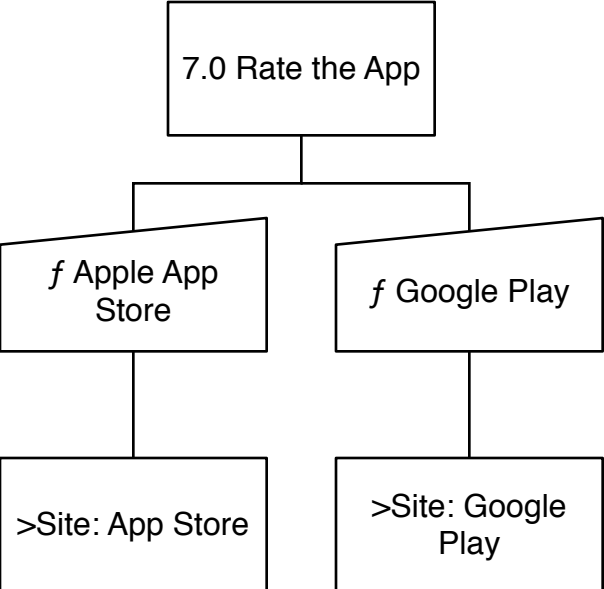


6.0 Invite a Friend

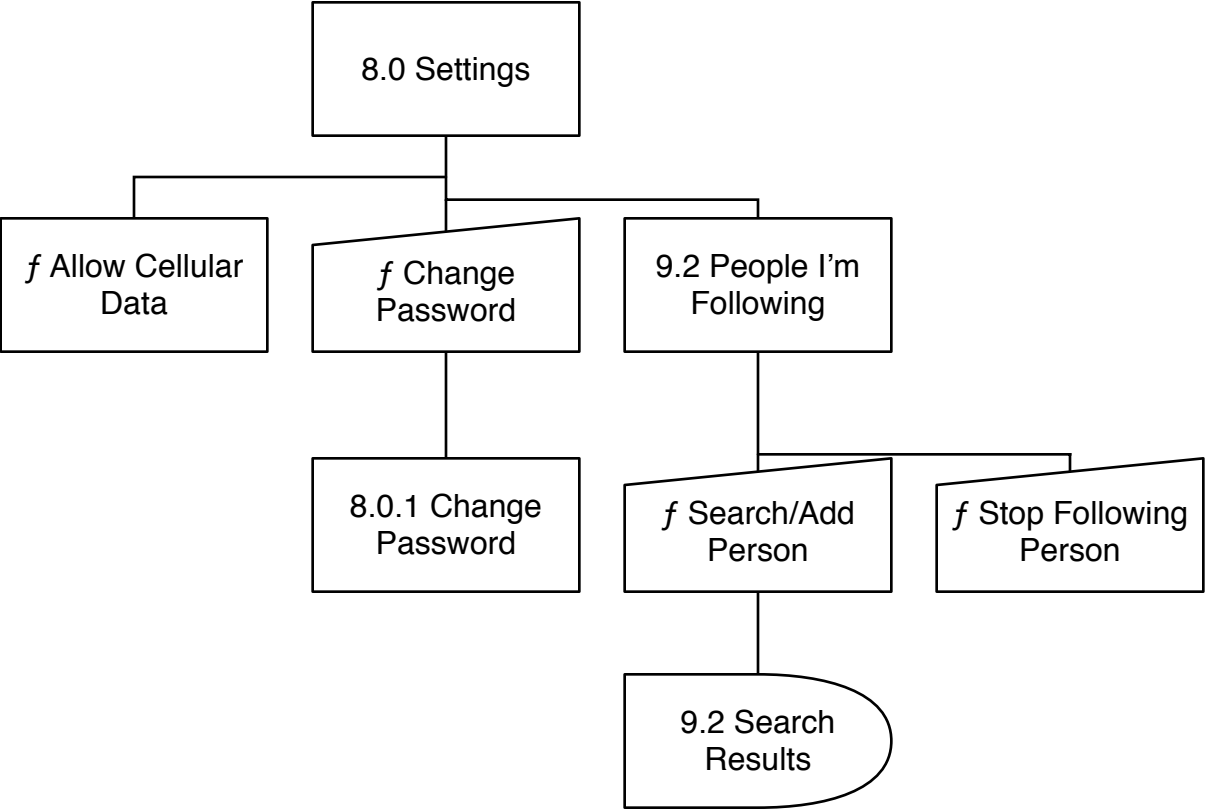


1242 × 2208

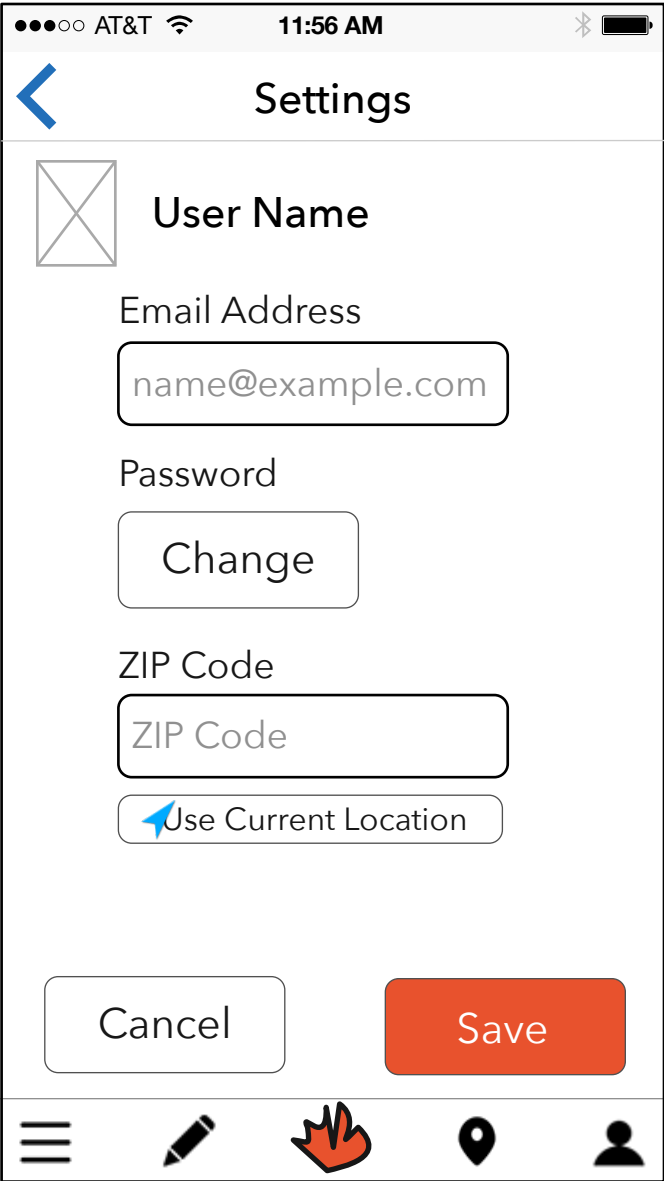
Flow, 7.0 Rate the App



Flow, 8.0 Settings

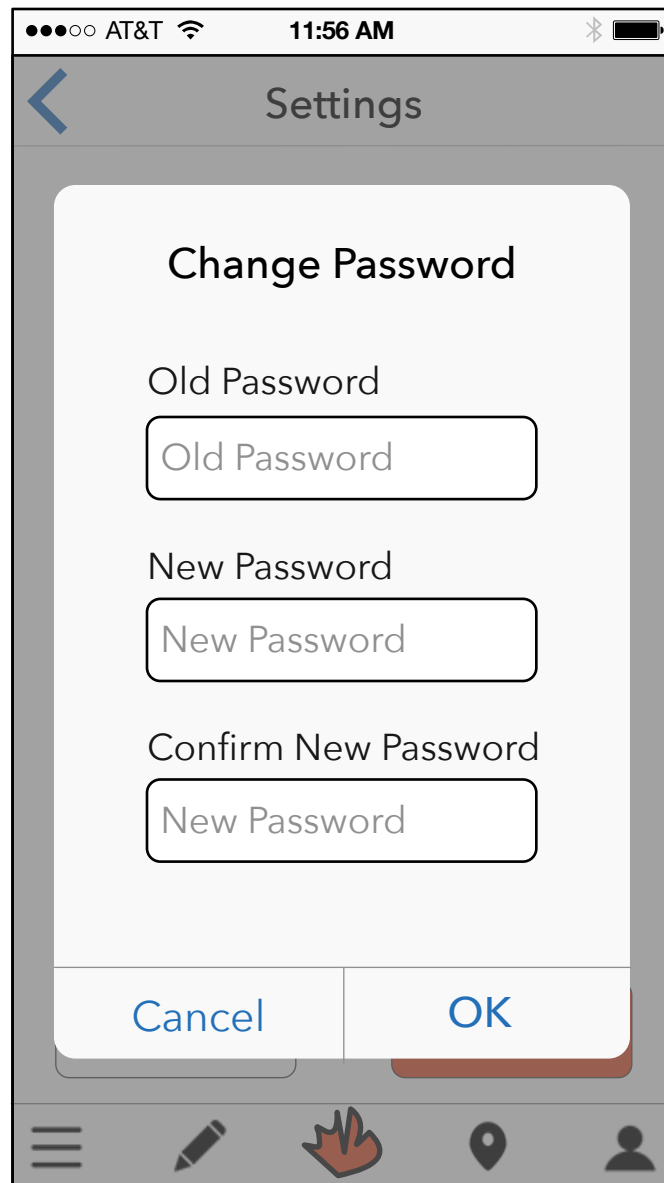


8.0 Settings



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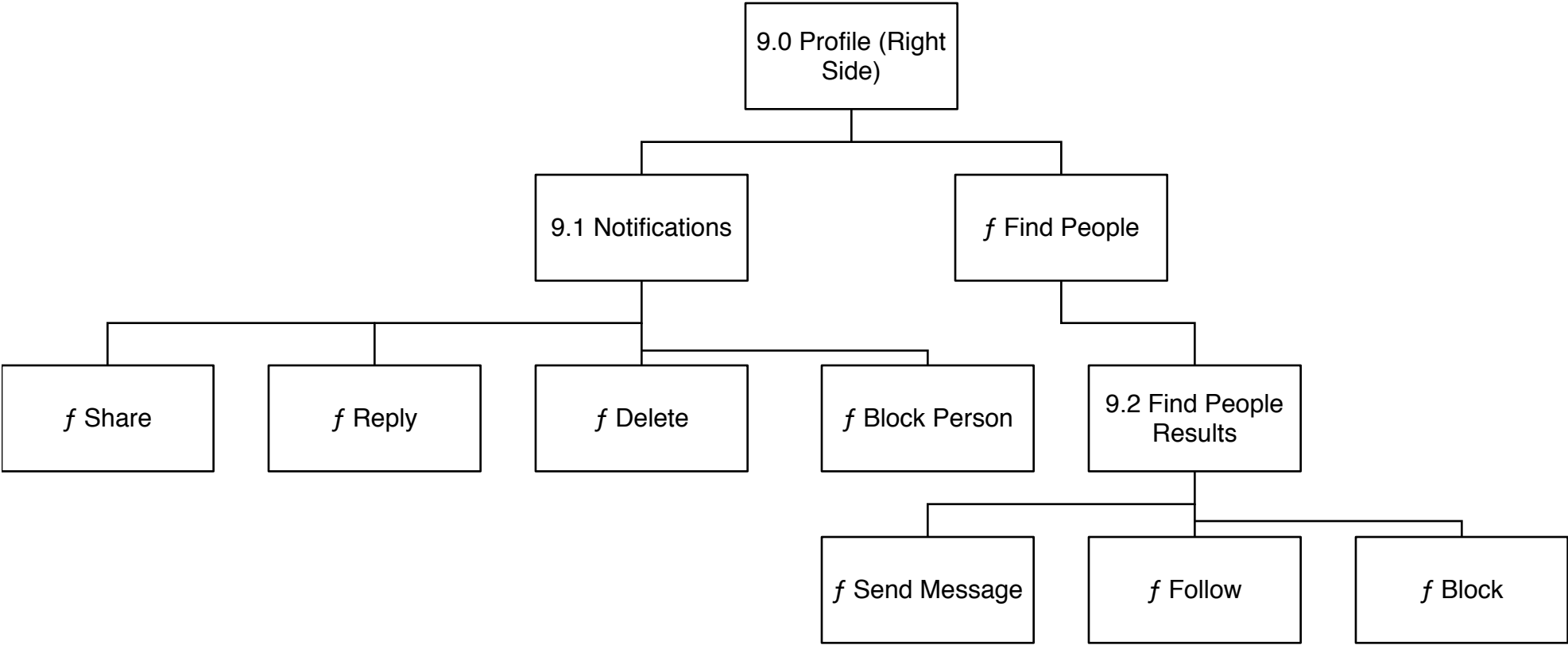
8.0.1 Change Password



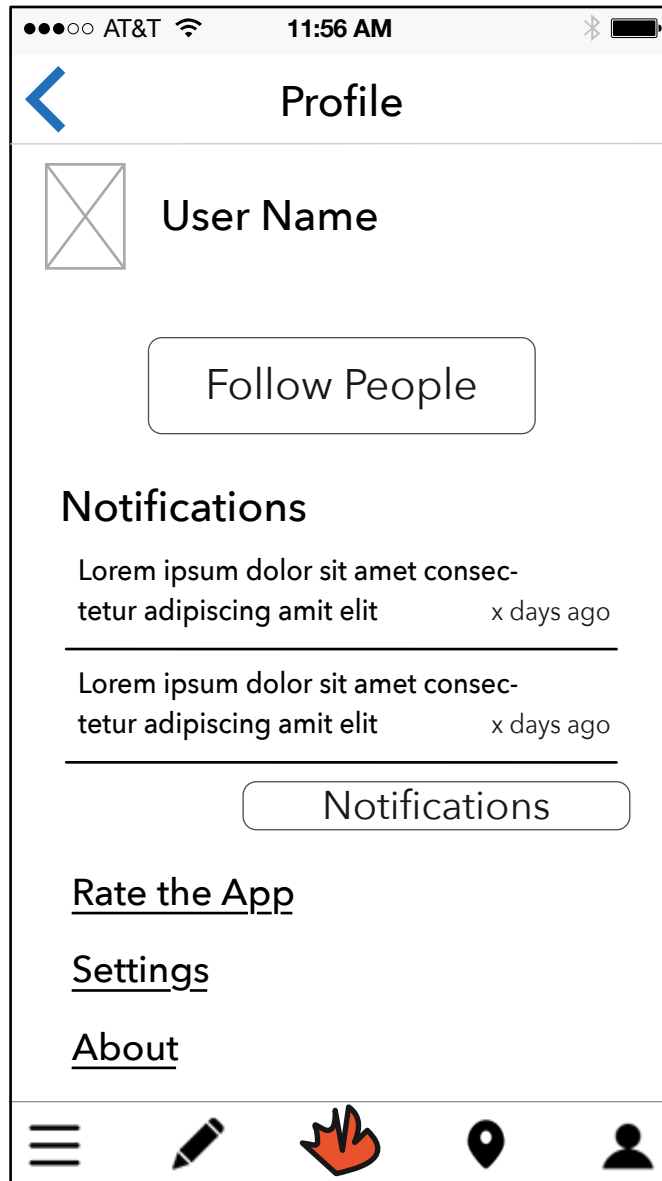
The image shows a screenshot of an iPhone's 'Change Password' dialog box. The dialog is centered on a grey 'Settings' background. At the top of the dialog, the title 'Change Password' is displayed. Below the title are three text input fields: 'Old Password', 'New Password', and 'Confirm New Password'. Each field contains a placeholder text 'Old Password', 'New Password', and 'New Password' respectively. At the bottom of the dialog, there are two buttons: 'Cancel' on the left and 'OK' on the right. The 'OK' button is highlighted with a red shadow. The background shows the top status bar with 'AT&T', signal strength, Wi-Fi, time '11:56 AM', and battery level. At the bottom of the screen, there is a dock with five icons: a hamburger menu, a pencil, a flame, a location pin, and a person icon.

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Flow, 9.0 Profile

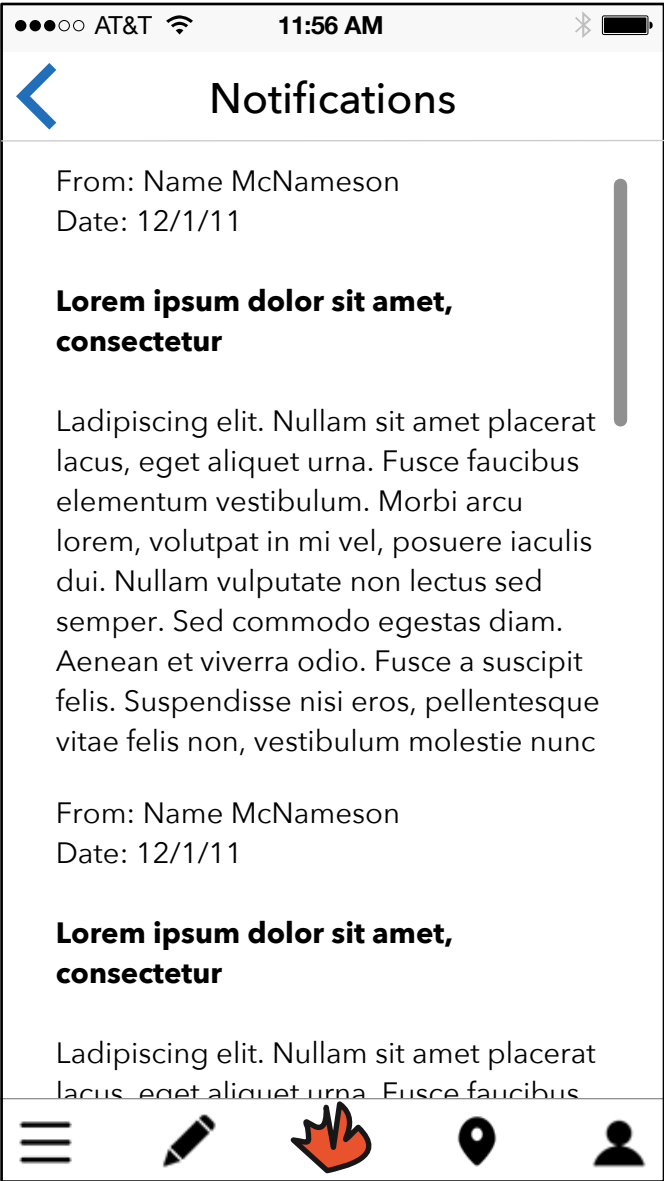


9.0 Profile



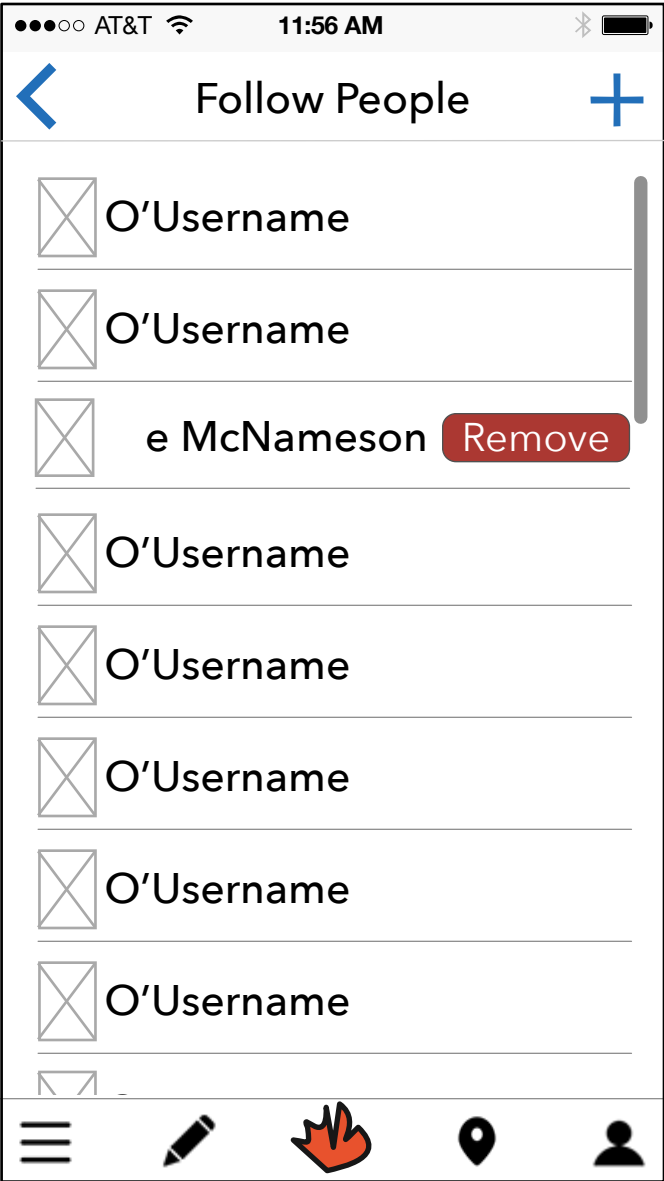
1242 x 2208

9.1 Notifications



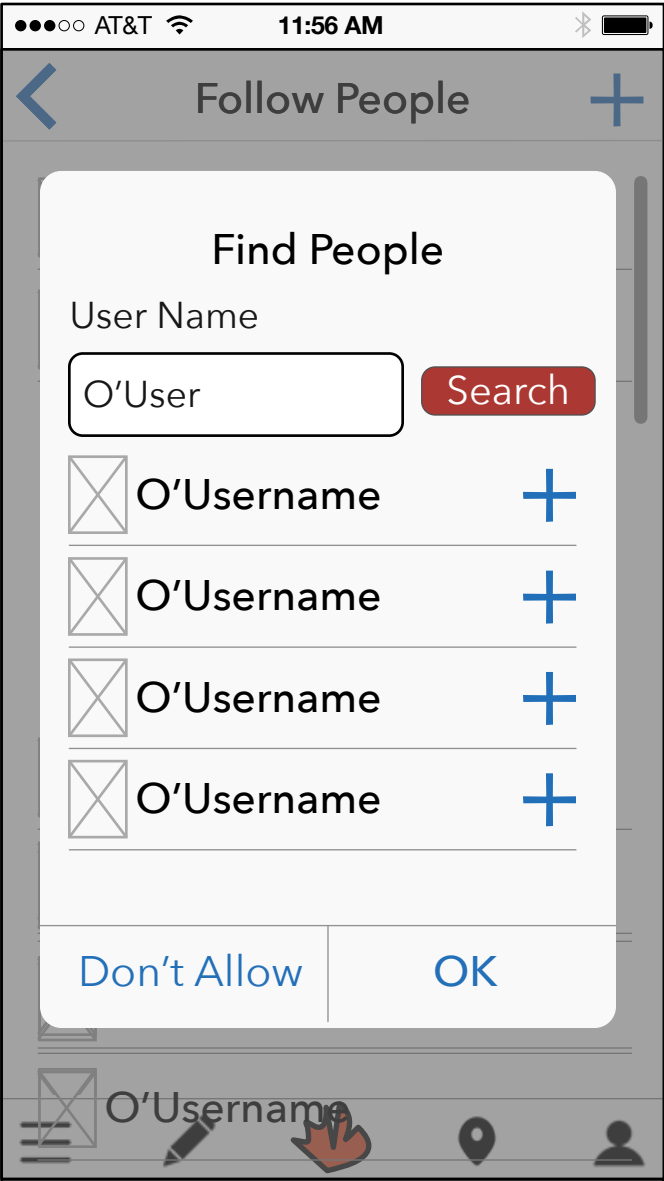
1242 x 2208

9.2 Follow People



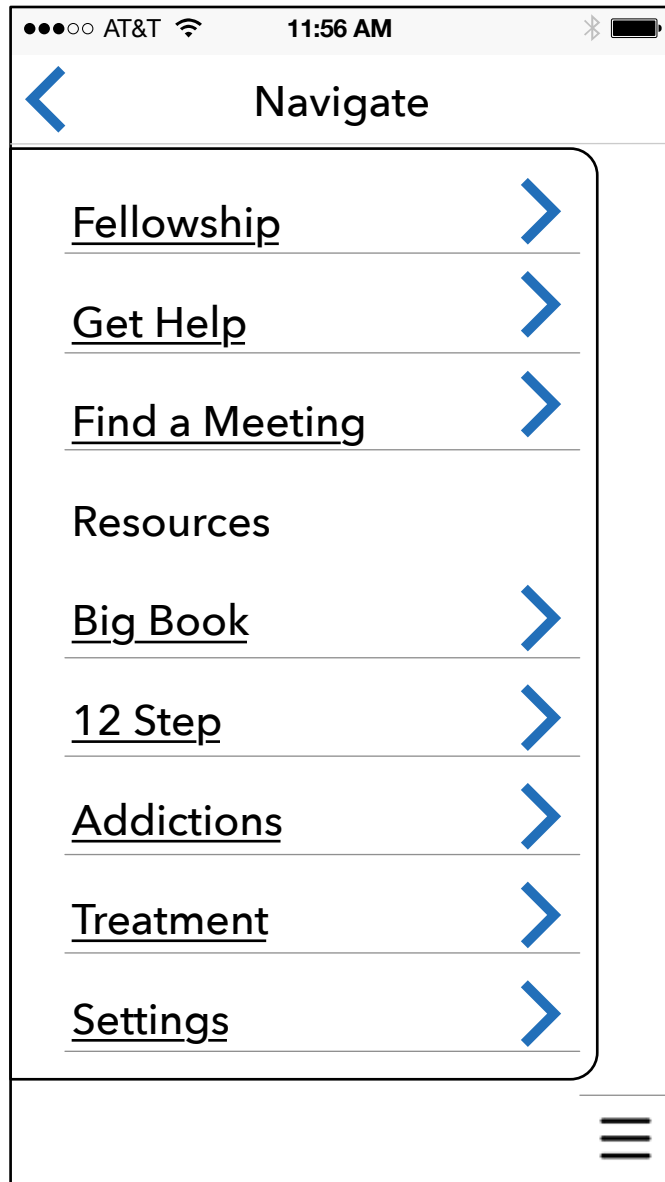
1242 x 2208

9.2.1 Find New People



1242 x 2208

10.0 Left Nav



1242 x 2208